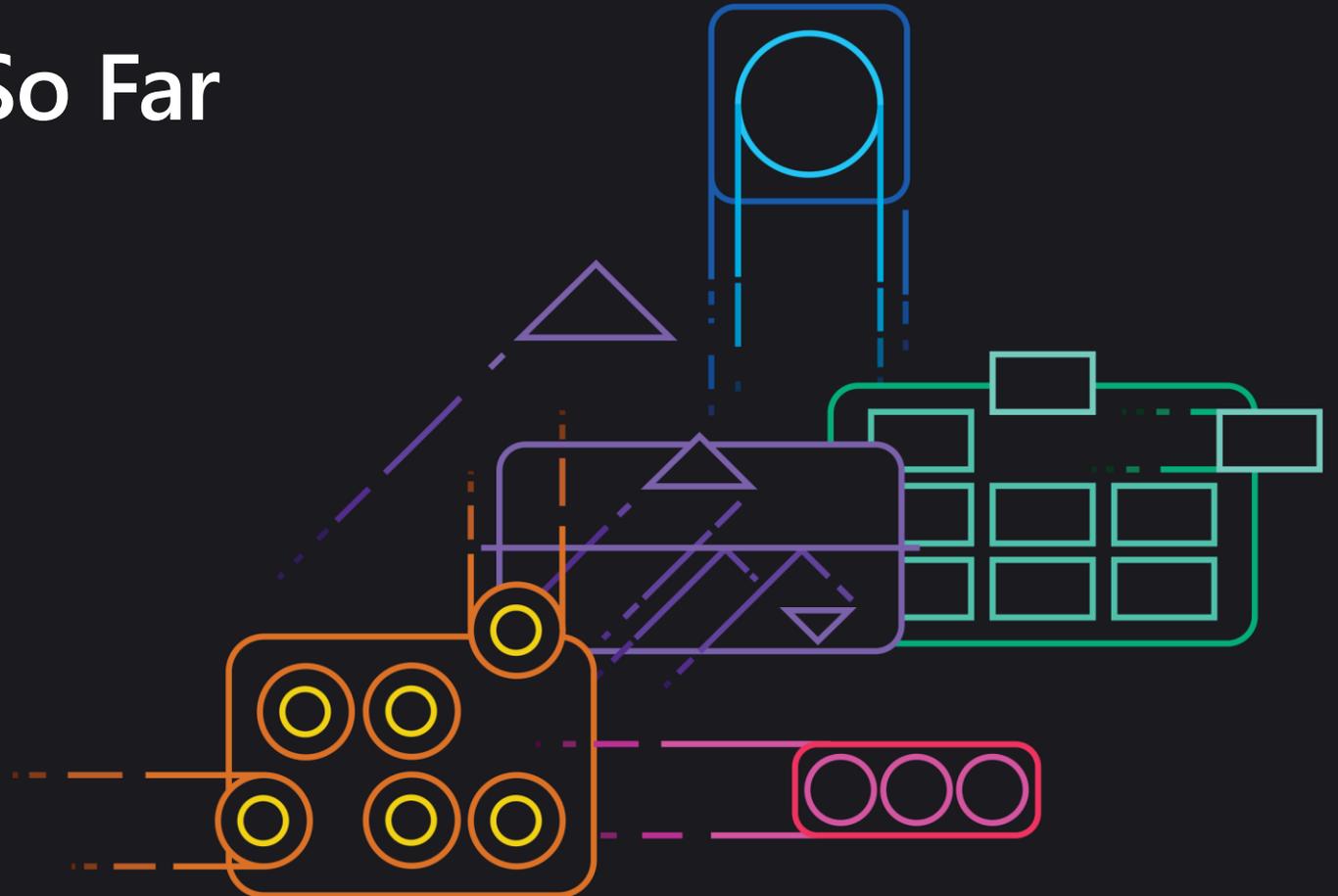




# The DevOps Journey So Far at Microsoft

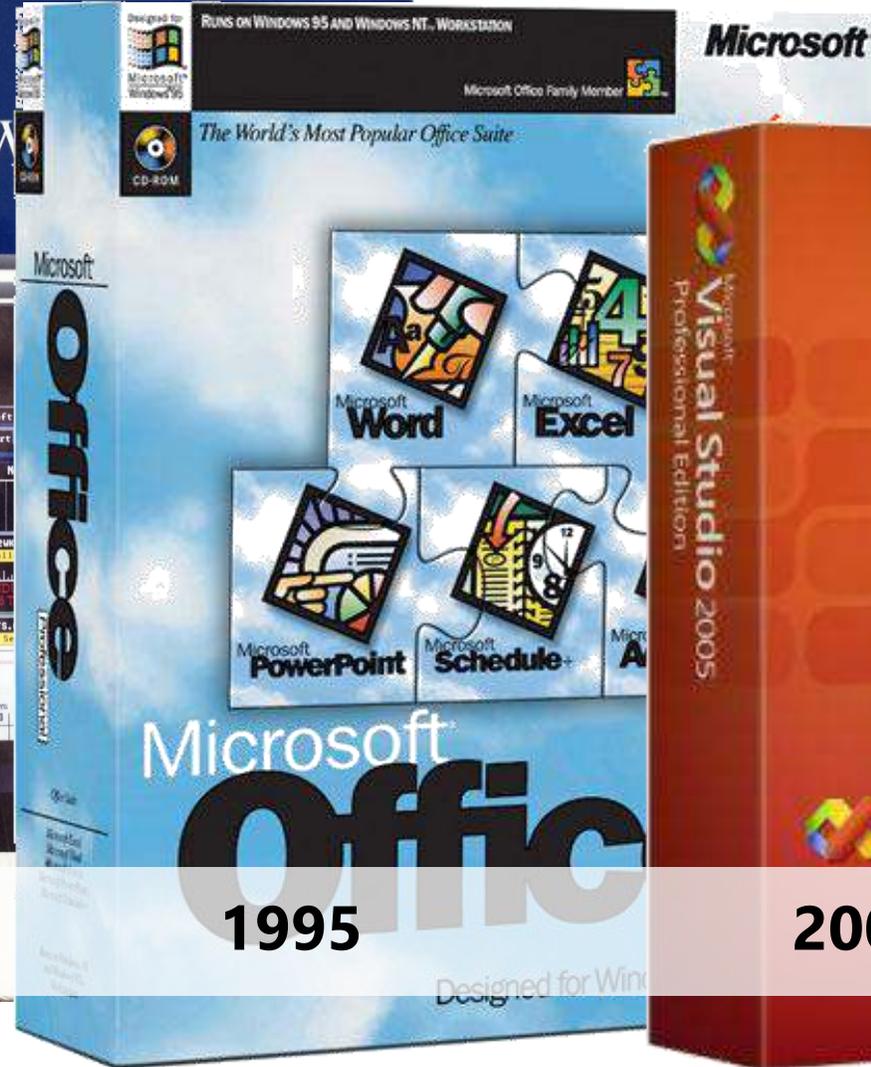
Kyle Krüsi  
Senior Cloud Solution Architect  
for Modern Service Management



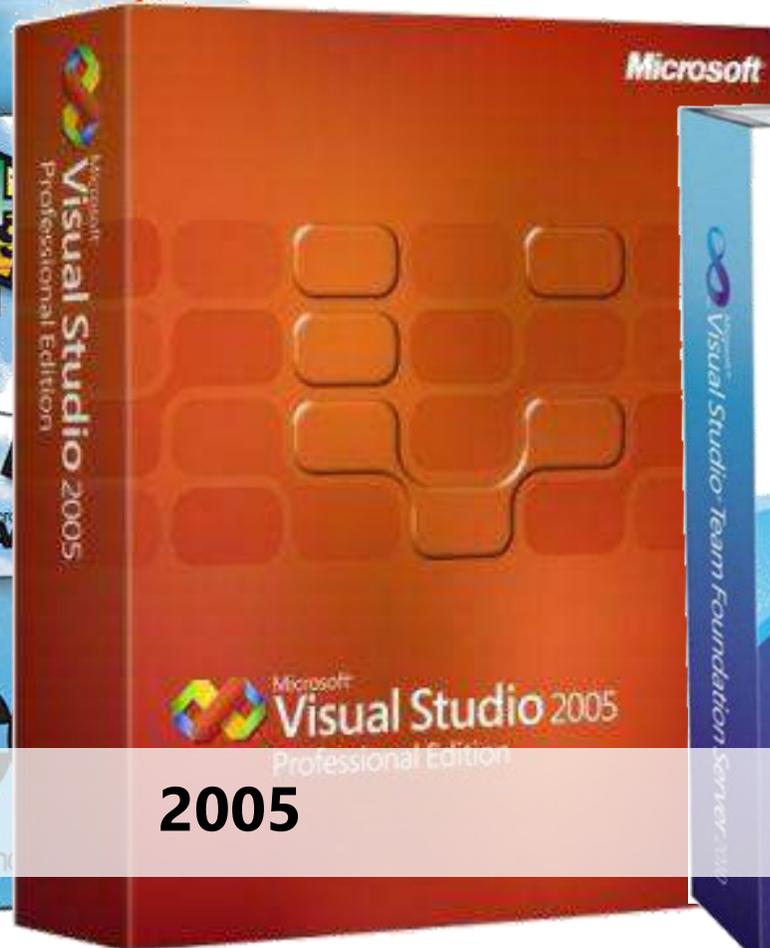
# DevOps in Microsoft



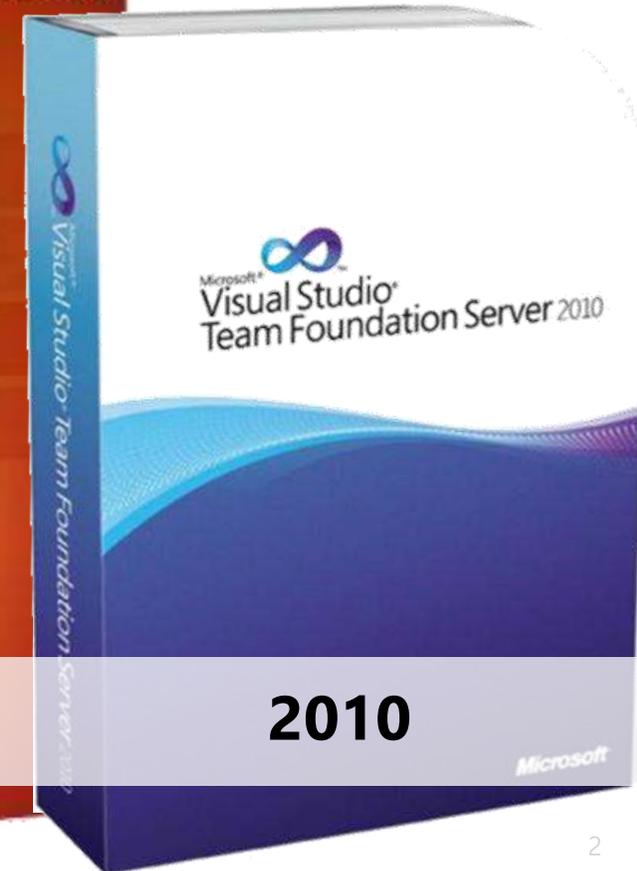
1988



1995

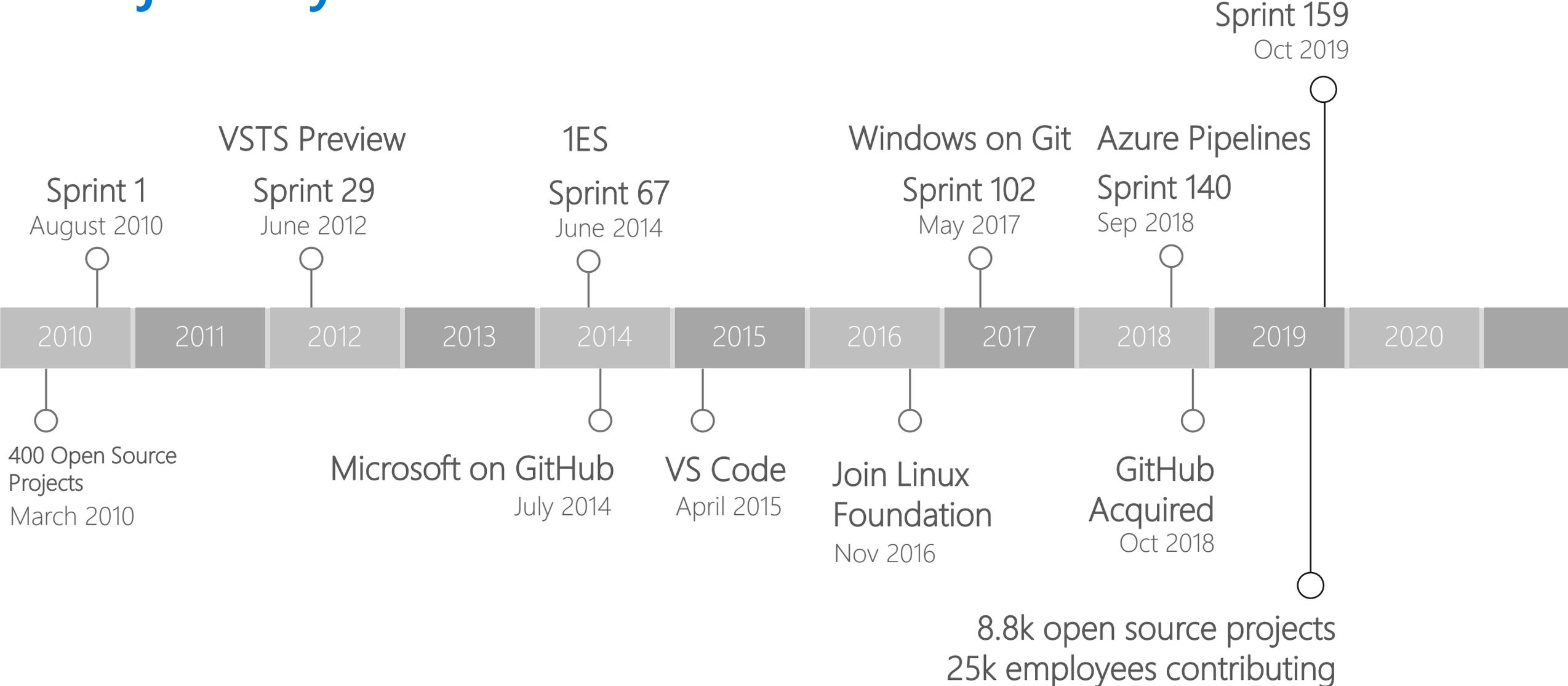


2005



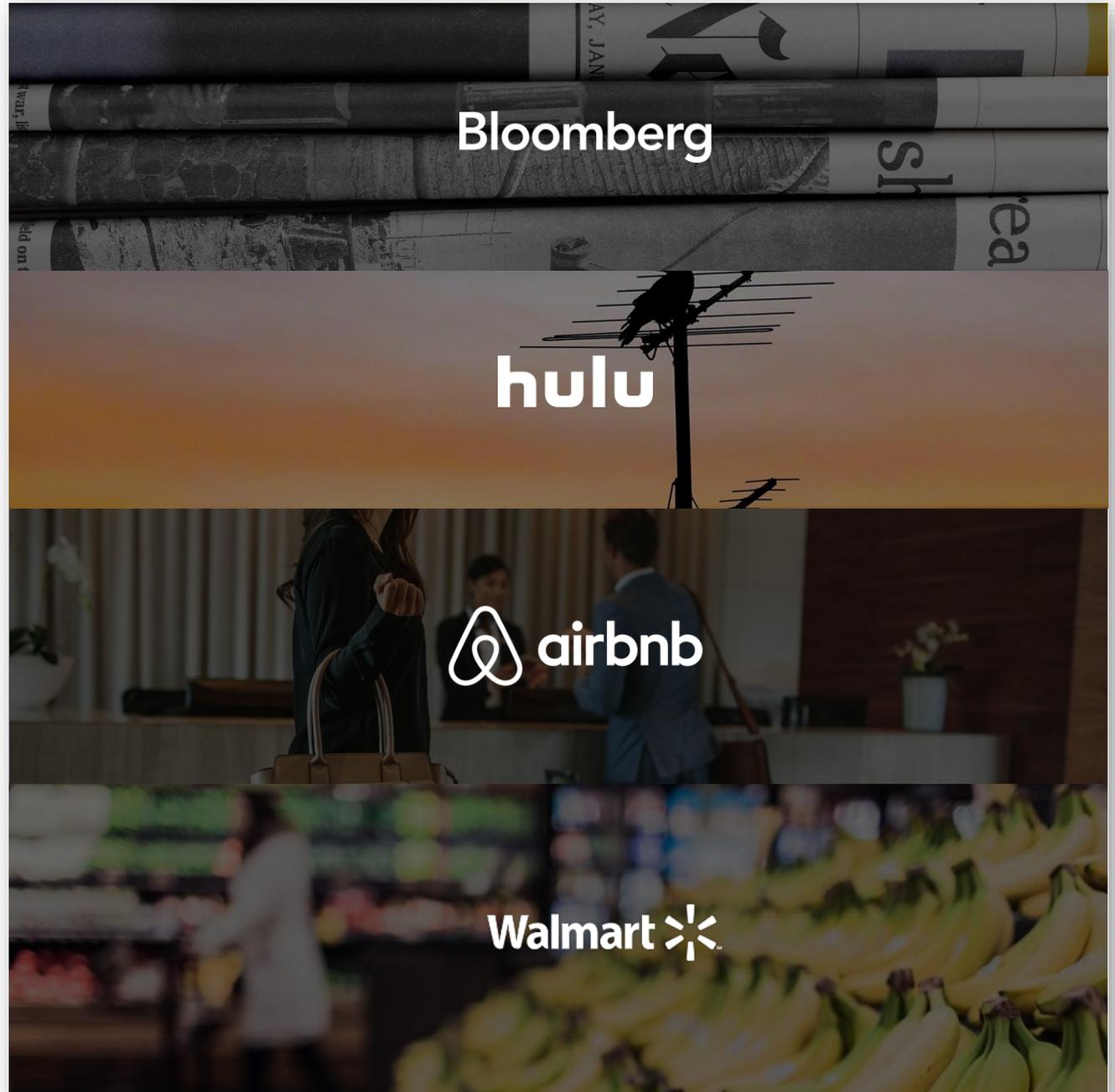
2010

# The journey so far



# Every company is becoming a software company

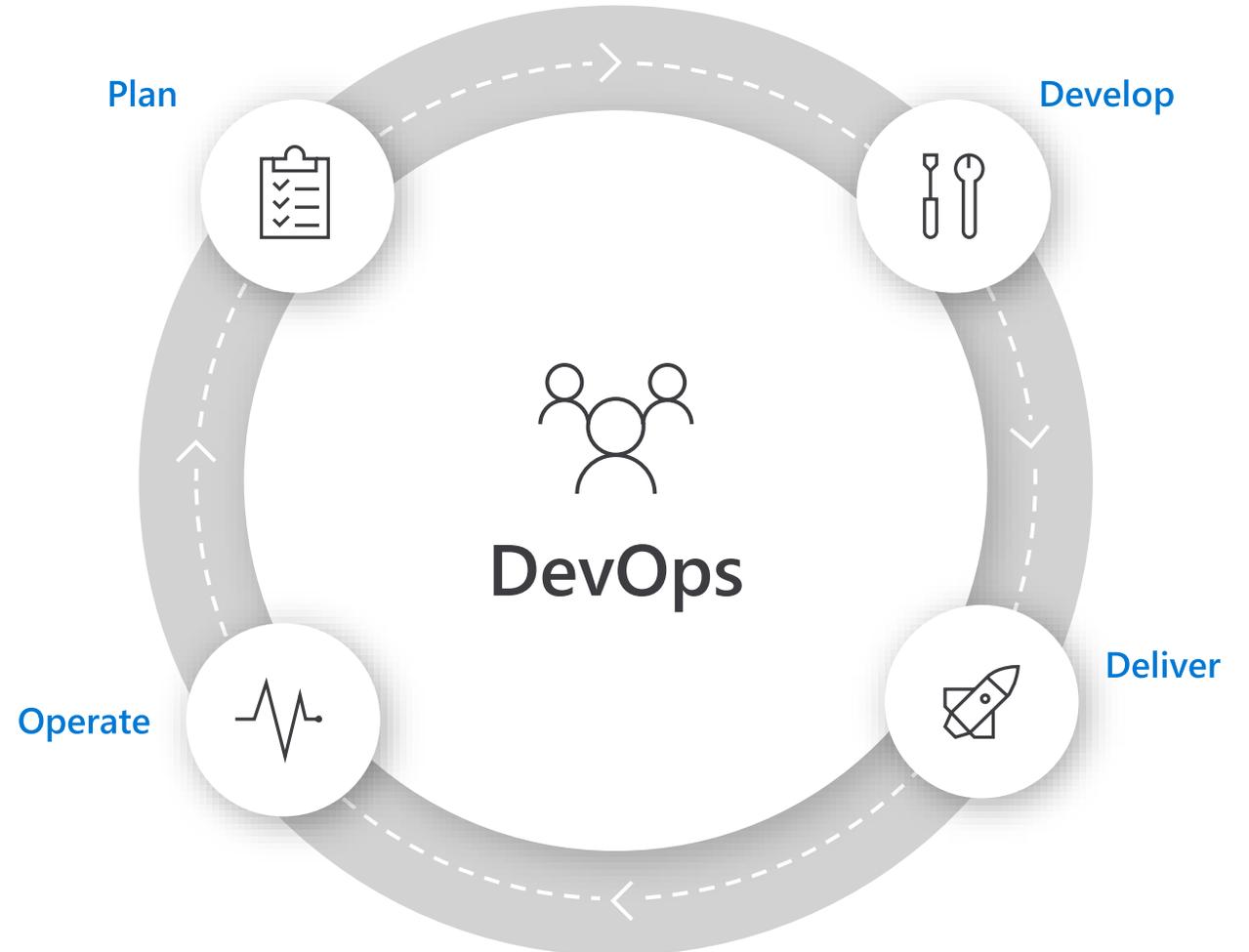
62% of CEOs have an initiative to make their businesses more digital



# Modern app engineering is enabled by DevOps



DevOps is the union of **people**, **process**, and **technology** to enable continuous delivery of value to your end users. 



# 1ES using Azure DevOps and GitHub

There cannot be a more important thing for an engineer, for a product team, than to work on the systems that drive our productivity.

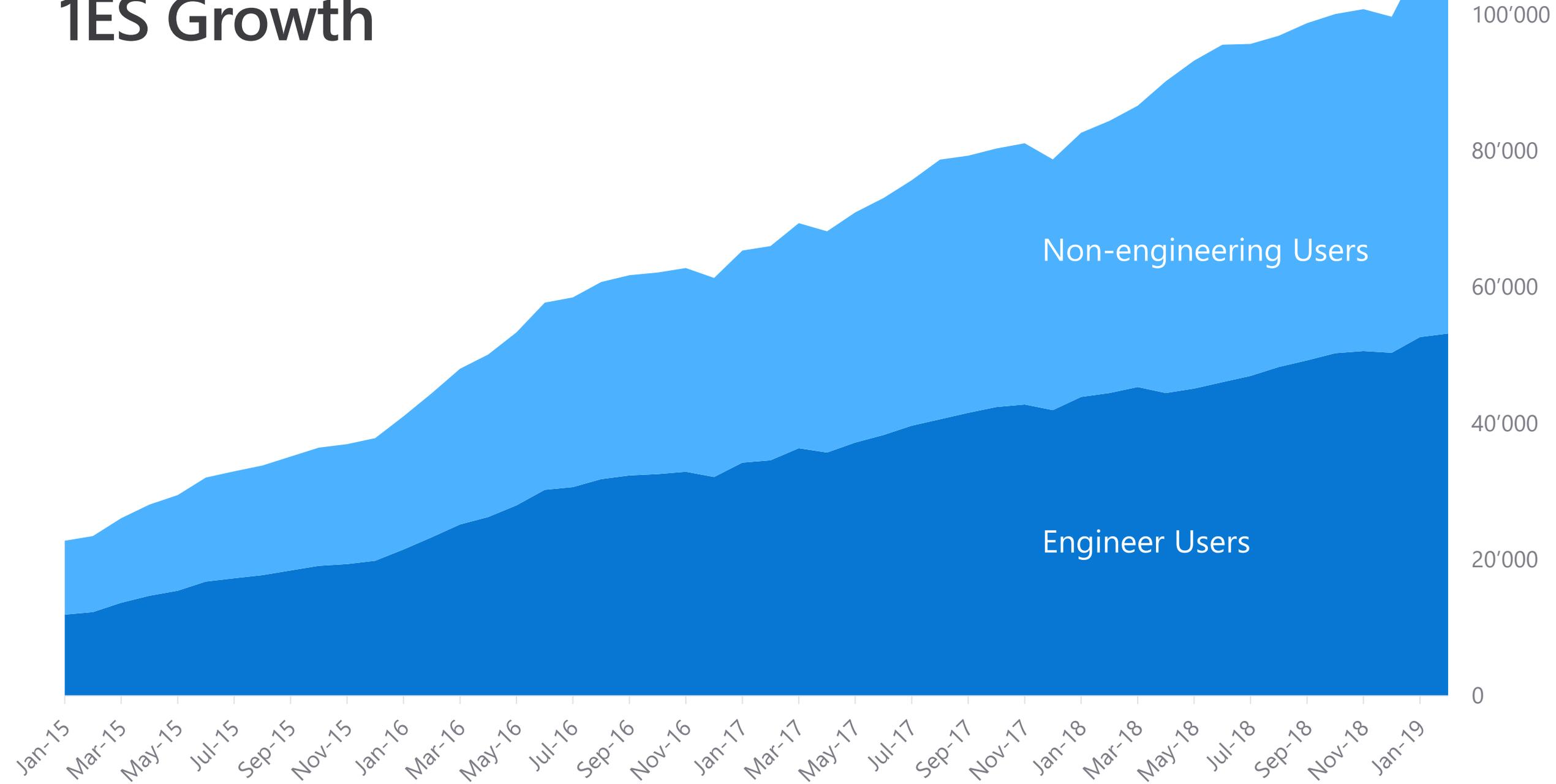
So I would, any day of the week, trade off features for our own productivity.

I want our best engineers to work on our engineering systems, so that we can later on come back and build all of the new concepts we want.

- Satya Nadella



# 1ES Growth



# DevOps across Microsoft in 2021 (Sep)

➔ <https://aka.ms/DevOps-Stories>

**425K**

Pull Requests  
completed per month

**13.3M**

Builds per month

**1.9M**

Work items  
created per month

**4.7M**

Git commits  
per month

**27+k**

Repos: GitHub  
& Azure Repos

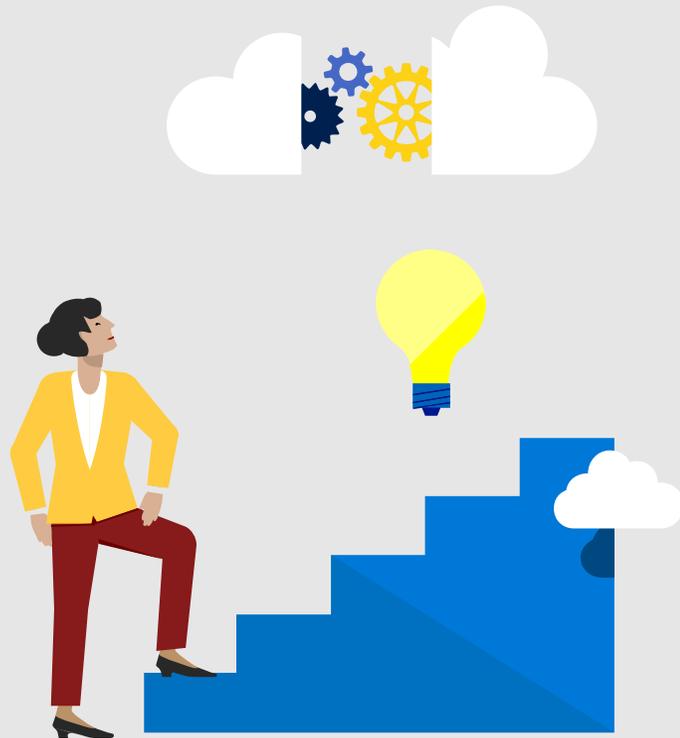
**162K**

Monthly Engaged  
Users (MEU)

**5,600,000**

Releases in August, 2021

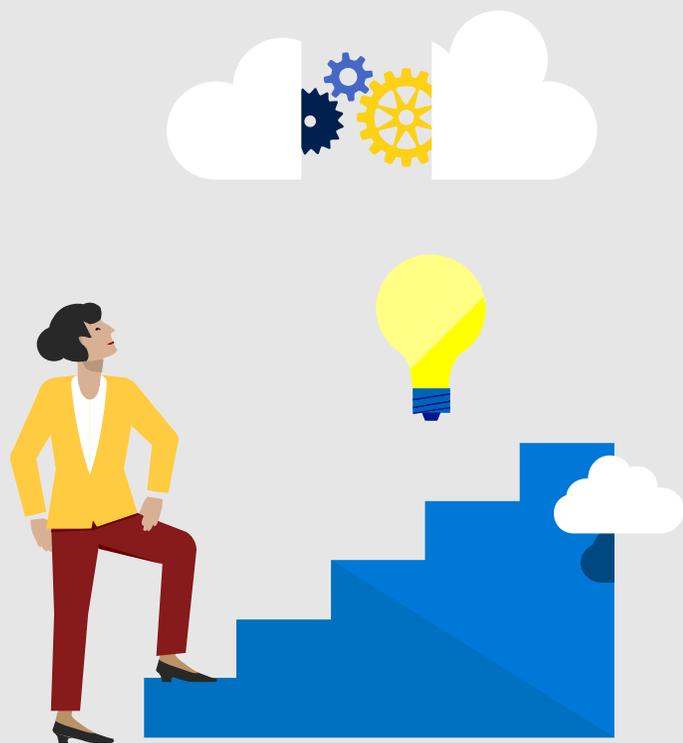
# Habits we've learned so far at Microsoft



-  Be Customer Obsessed
-  Iterate over Pain
-  Production First Mindset
-  Team Autonomy + Enterprise Alignment
-  Shift Left Quality
-  Infrastructure as Flexible Resource
-  Don't over-think, learn how to fail fast



# Habits we've learned so far at Microsoft



Be Customer Obsessed



Iterate over Pain



Production First Mindset



Team Autonomy + Enterprise Alignment



Shift Left Quality



Infrastructure as Flexible Resource



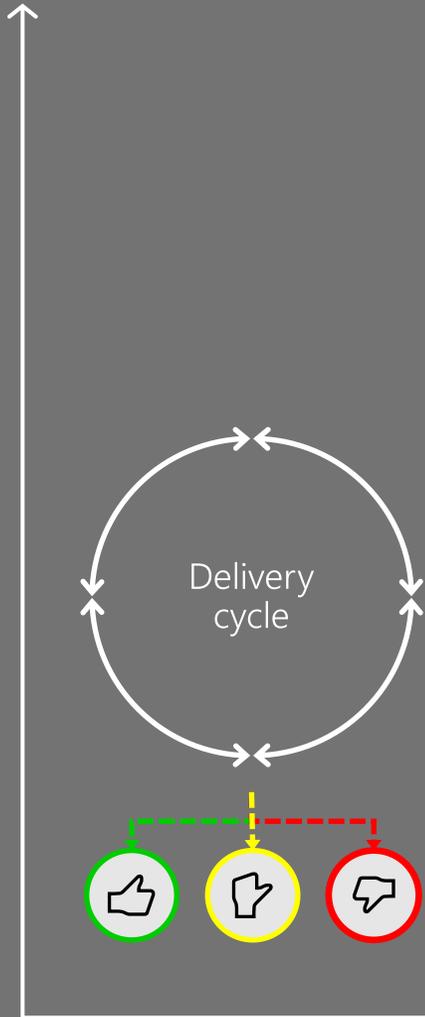
Don't over-think, learn how to fail fast

# Listen to our customers

Quantitatively & Qualitatively

Location	Business	Champ	Engaged Users	MoM	Boards	Repos	Azure C
Dublin, Ireland	Professional services	aaronha	8,752	459	62.5%	52.0%	0.5%
London, England	Professional services	midenn	6,152	433	66.7%	46.3%	5.2%
New York, NY	Professional services	trevorc	5,205	518	67.5%	56.6%	8.3%
Norway/NL/Houston	Oilfield services	samgu	4,914	239	73.7%	51.8%	1.0%
Amsterdam, NL	Oil & gas	jeffbe	4,591	486	67.0%	33.8%	1.8%
New York, NY	Financial information / analytics	amitgup	3,905	37	81.0%	26.1%	0.0%
London, UK	Professional services	jsharma	3,331	500	59.7%	49.5%	8.6%
London, England	Oil & gas	rajr	3,116	387	64.8%	35.9%	3.8%
Peoria, IL	Heavy equipment manufacturing	dahellem	3,096	198	66.5%	45.6%	6.4%
San Ramon, CA	Oil & gas	puagarw	2,981	475	63.9%	36.2%	2.7%
Medellin, Colombia	Commercial banking	marirod	2,854	49	86.2%	40.4%	0.0%
Louisville, KY	Health Insurance	chandrur	2,720	362	69.4%	39.3%	0.7%
Eindhoven, NL	Healthcare solutions	smalpani	2,146	131	78.2%	32.5%	0.4%
Gothenburg, Sweden	Automotive	vinojos	1,976	215	72.9%	41.5%	5.1%
Amsterdam, NL	Financial services	shasb	1,920	191	60.7%	34.7%	5.2%
Princeton, NJ	Reinsurance	atulmal	1,800	-4	70.6%	27.1%	1.2%
Seattle, WA	IT Consulting	aaronha	1,729	40	32.6%	34.9%	2.8%
Madison, WI	Credit Union financial services	dahellem	1,715	65	82.7%	44.8%	3.7%
Lowell, AR	Trucking & transport	gauravi	1,603	81	84.4%	78.7%	10.2%
Utrecht, NL	Insurance	saumyav	1,602	27	77.1%	19.7%	2.7%
Palo Alto, CA	Computer hardware & software	marirod	1,513	85	72.9%	18.2%	0.2%
Raleigh, NC	Computer assisted legal research	roferg	1,475	-1	48.7%	64.6%	0.8%
Zurich, CH	Electrical Equipment	divais	1,423	140	52.6%	52.0%	12.0%
Seattle, WA	Freight forwarding service	midenn	1,420	-22	71.9%	0.1%	0.0%
Auckland, NZ	Telecommunications	atinb	1,410	248	82.0%	16.6%	0.2%

# Ship to Learn



## The Law of Thirds



1/3 of experiments support the hypothesis  
(improvement successful)

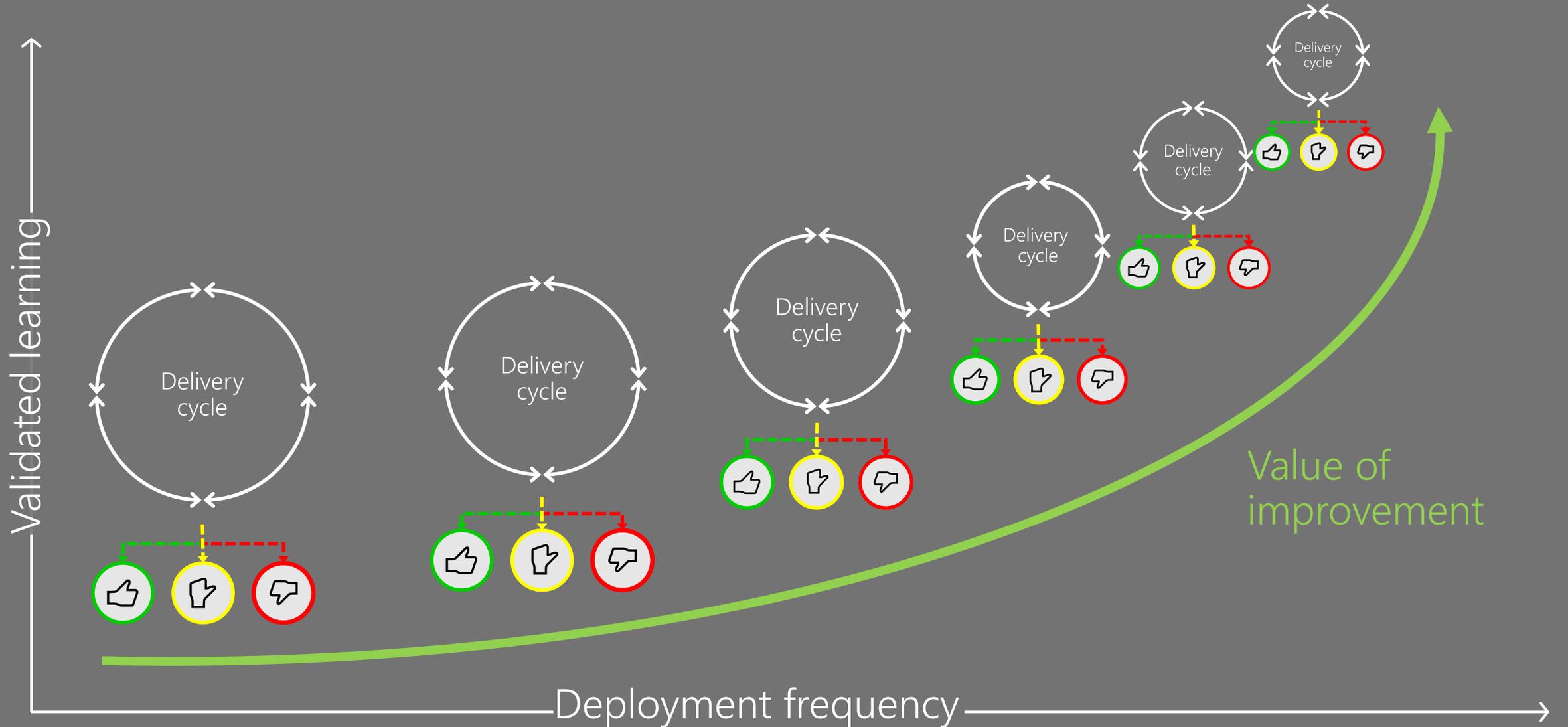


1/3 of experiments diminish the hypothesis  
(adverse effects)



1/3 of experiments make no difference  
(irrelevant)

# Learning Accrues Compound Interest



# Our Definition of Done

Live in production,  
collecting telemetry  
supporting or  
diminishing the  
starting hypothesis.



# Collect data broadly (but carefully)

## Application Insights Analytics (Project Kusto) for

- text search and queries over structured and semi-structured data
- high volume ingestion
- fast queries over very large data sets

Ask a question about your data

### Data Ingress

PAST WEEK • REFRESHED: 8:08:01 AM

1,974.2  
Avg Daily Data Ingress (TB)

2,116.8  
Max Daily Data Ingress (TB)

### Data Size

PAST WEEK • REFRESHED: 8:08:01 AM

47,686.9  
Avg Total Data Size (TB)

### Compression Ratio

PAST WEEK • REFRESHED: 8:08:01 AM

7.51  
Comp. Ratio

### Events Ingress

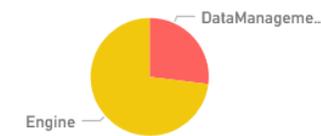
PAST WEEK • REFRESHED: 8:08:01 AM

3,239,551  
Avg Daily Events Ingress (MM)

3,437,139  
Max Daily Events Ingress (MM)

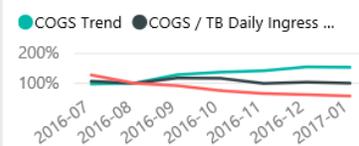
### Monthly Compute COGS

BY KIND • REFRESHED: 8:08:01 AM



### COGS Trends

REFRESHED: FRI 5:20:42 PM



### Kusto Explorer Usage

PAST WEEK • REFRESHED: THU 2:11:30 PM

5,598  
Distinct Users

2589  
Dedicated Users

445,778  
Total Queries

### Total Queries

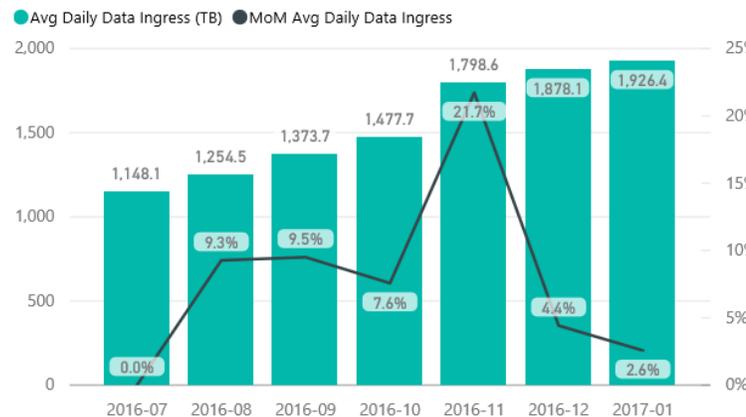
PAST WEEK • REFRESHED: THU 2:11:...

117,051,200  
Total Queries



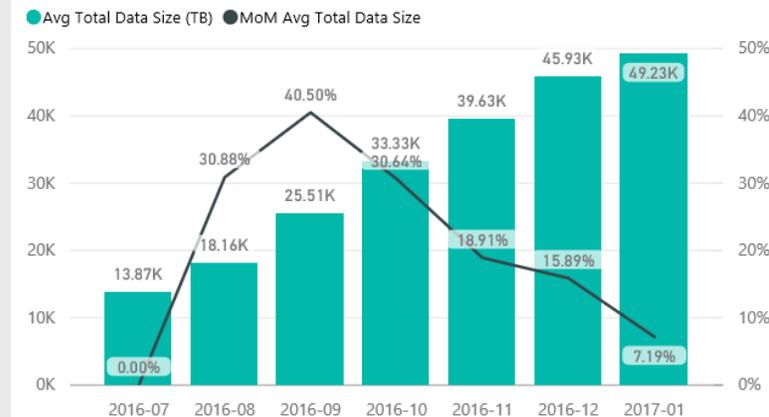
### Avg Daily Data Ingress (TB)

REFRESHED: FRI 5:20:46 PM



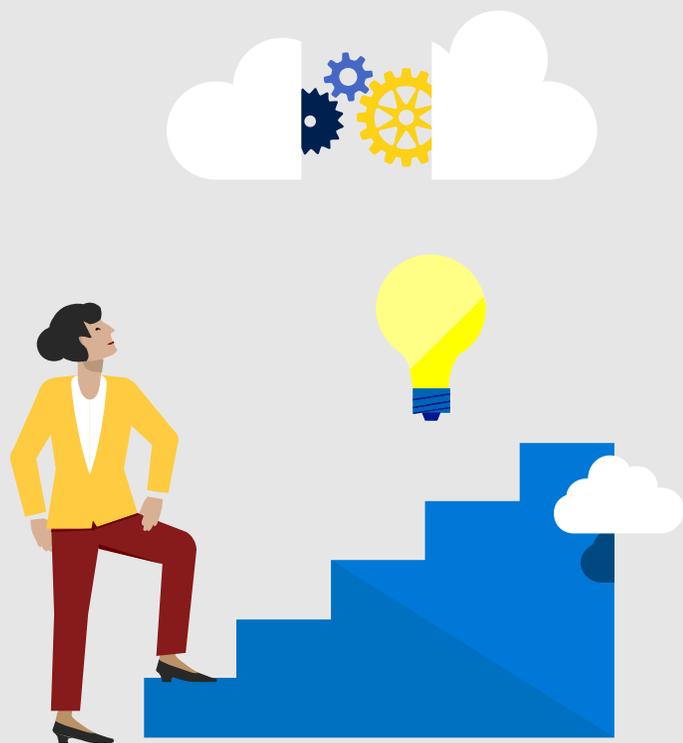
### Avg Total Data Size (TB)

REFRESHED: FRI 5:20:46 PM





# Habits we've learned so far at Microsoft



Be Customer Obsessed



Iterate over Pain



Production First Mindset



Team Autonomy + Enterprise Alignment



Shift Left Quality



Infrastructure as Flexible Resource



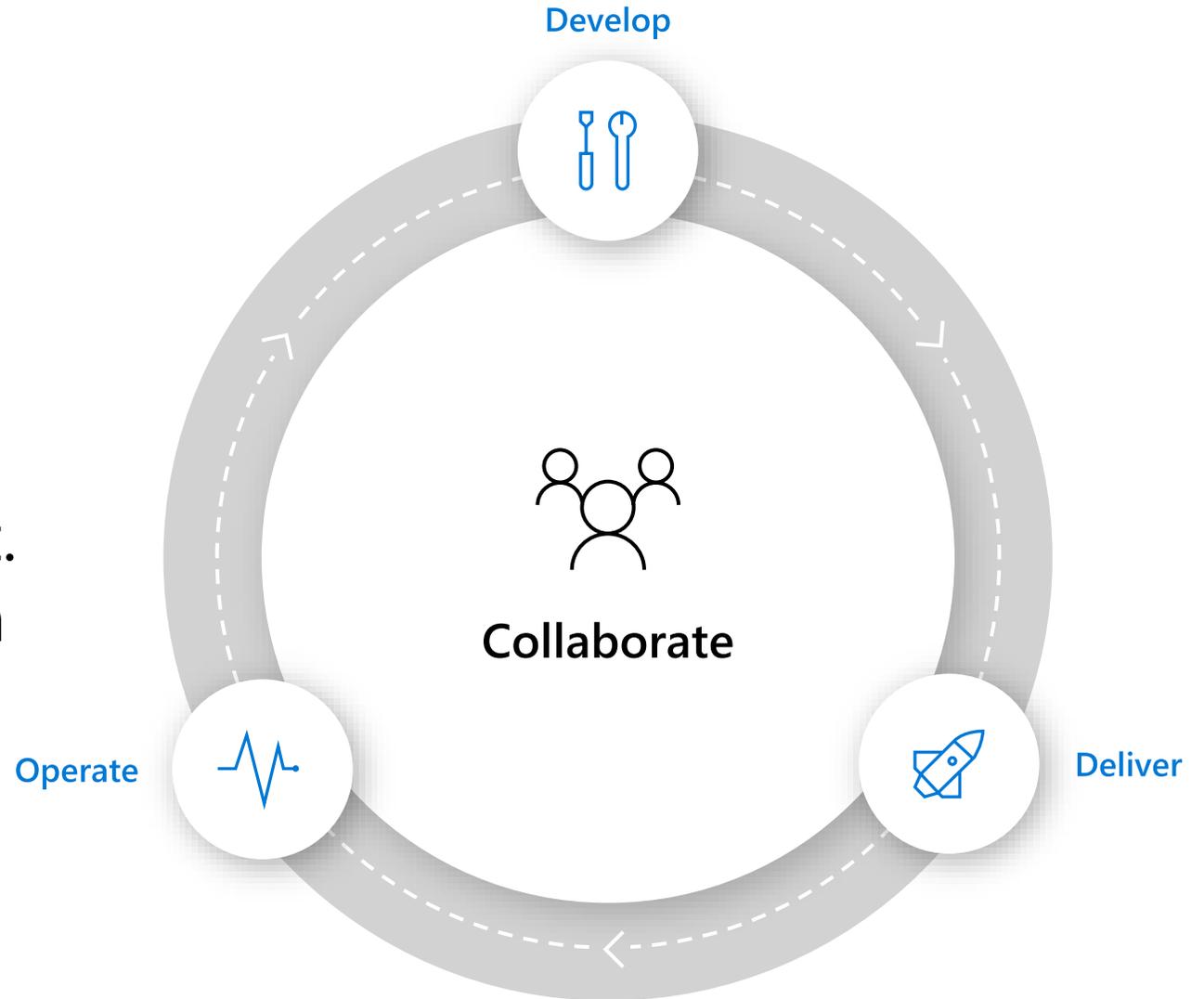
Don't over-think, learn how to fail fast

# Iterate over Pain

Find what hurts and keep doing it a bit better

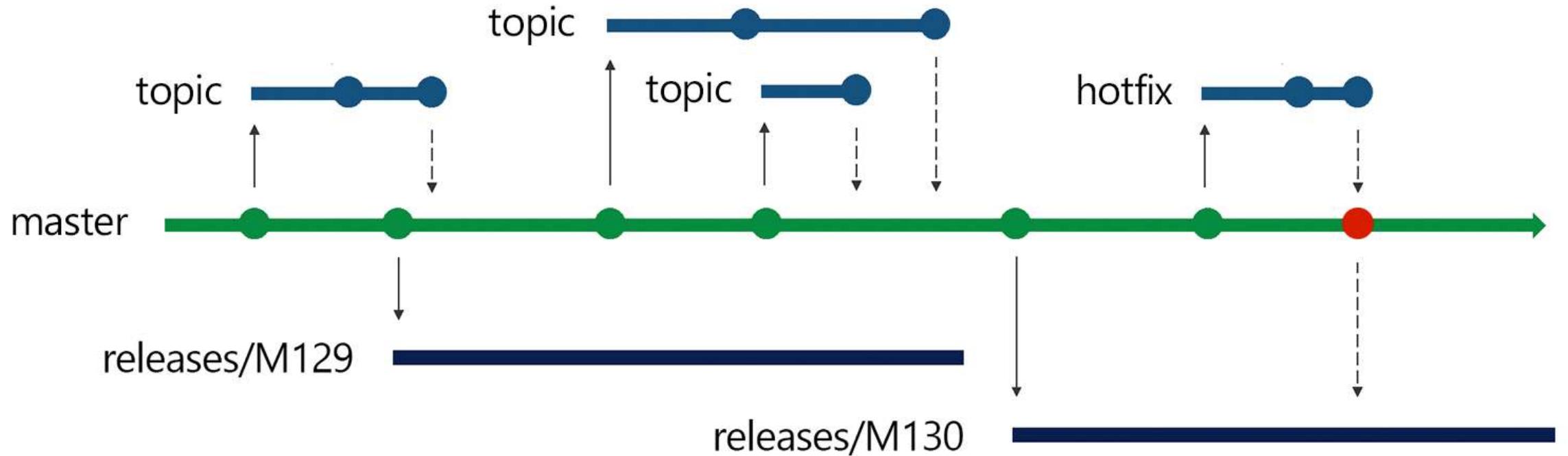


Find the part of your process in **getting value to customers** that slows you down or hurts the most. Make it **incrementally better** each sprint. Re-evaluate and improve the next most painful. 



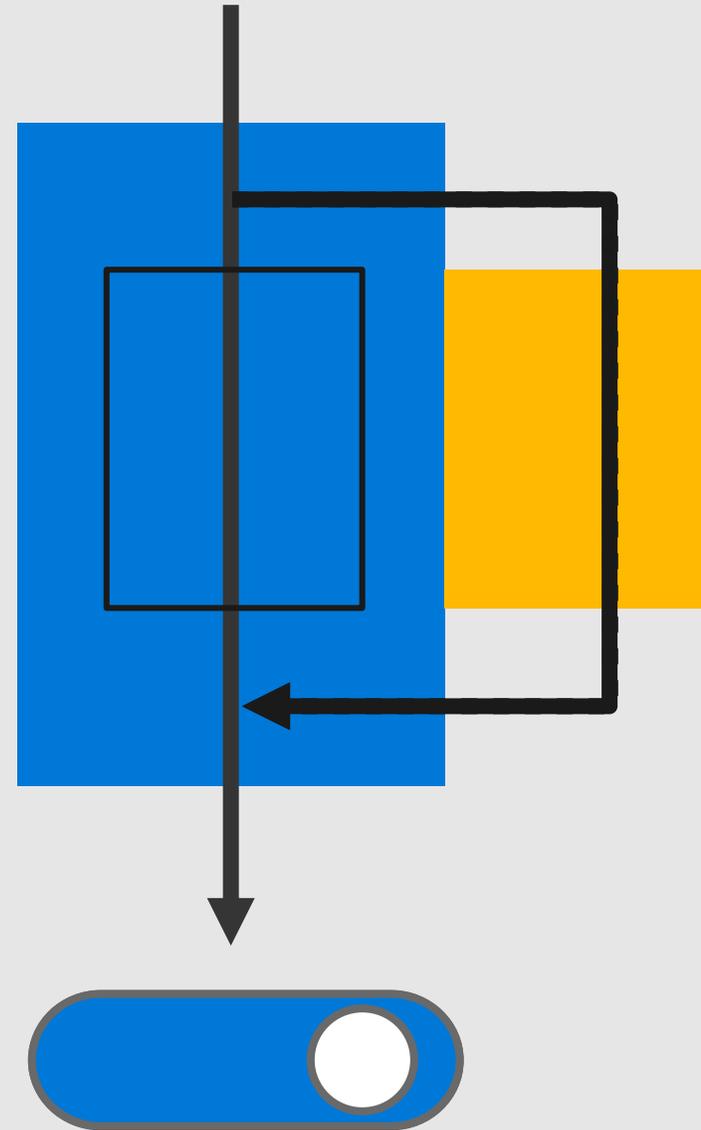
# Release Flow

Using Trunk Based Development to avoid Merge Hell



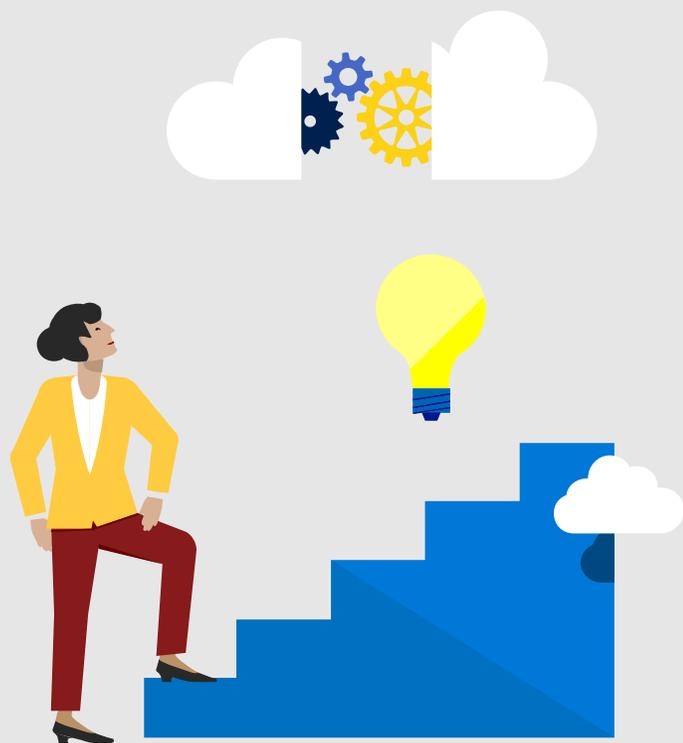
# Feature Flags

- All code is deployed, but feature flags control exposure
  - Reduces integration debt
- Flags provide runtime control down to individual user
- Users can be added or removed with no redeployment
- Mechanism for progressive experimentation & refinement
- Enables dark launch





# Habits we've learned so far at Microsoft



Be Customer Obsessed



Iterate over Pain



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Team Autonomy + Enterprise Alignment



Shift Left Quality



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Don't over-think, learn how to fail fast

# You Build It, You Love It

*Every Live Site Incident (LSI) is a terrible thing to waste.*

- All engineers rotate on call
- Detect>Mitigate>Remediate>Prevent
- Shameless postmortems weekly
- Closing LSI requires listing repair items
- LSI repair items in backlog with 2-sprint rule
- Alerts must be actionable
- Availability measured for each user per SLA
- Monthly service health review for kaizen



# Live Site Incidents

On detection,

- Auto-alert on call DRI's
- Auto-create conference bridge
- Communicate externally and internally

Gather data for repair items & mitigate for customers

Record every action

Use repair Items to prevent recurrence

- Create, track and timebox

Plan to rotate people during long LSI's

Severity 2 TFS-WEU-2: Perf issues due to high CPU utilization by SSH service

In Progress ✓ Ready for Review ✓ Completed ✓

TTD	TTM	TTE	TTN	Impact Duration
38m	40m	51m	1h 38m	40 minutes

Owning Service Visual Studio Team Services | Owning Team DRI-TFS | Owner Chris Sidi (chrisid) | Incident Manager Sainath Yerragudi (v-saye)

Communications Manager Ian Stewart (ianst)

### Timeline

Event	Time
Impact Start *	06/30 10:35
Detection	06/30 11:13
Mitigation *	06/30 11:15
Eng. Engaged	06/30 11:26
First Customer Advisory	06/30 12:13
Other1	06/30 12:26
Comms. Engaged	06/30 13:04

### Impact

Customer Impact

In WEU-2 we had high CPU utilization by SSH Service, due to that 49 users were impacted on first instance and 184 users were impacted on second instance in West Europe region and they experience degraded performance. Chart below shows trend of customer impact per our CEN definition.

### Root Cause

Root Cause Title  
TFS-WEU-2: Perf issues due to high CPU utilization by SSH service

Root Cause Details  
Starting with M119, following a deployment, TeamFoundationSshService's CPU would climb to consume 350% cpu (3.5 cores of an 8 core AT). In combination with w3wp's CPU, overall CPU was high enough to queue requests and cause slow commands.

The problem is MethodCPUCycleTracker in VssRequestContext consumes too much CPU due to its ConcurrentDictionary. This fix had already been merged to releases branch, but wasn't part of the latest deploy to this scale unit.

Bug:  
[https://mseng.visualstudio.com/VSONline/\\_workitems/edit/102](https://mseng.visualstudio.com/VSONline/_workitems/edit/102)

I chose "Caused by Change: Yes" below given that this was a code change introduced with M119. This wasn't caused by a configuration change.

### Detection and Mitigation

Detection Source  
Monitoring

Detection Details  
TFS Customer Impact Monitor (CIA)

Mitigation Steps

- We got a Kalypso CIA alert
- By the time SD-DRI acknowledged the issue it got self-mitigated and it was intermittent, so SD created a bridge and engaged TFS DRI
- SD DRI Initial investigation says that deployment happened at following timings and they were matching to it.

```
ChangeRecord
| where PreciseTimeStamp > datetime('2017-06-30 13:00')
| where PreciseTimeStamp < datetime('2017-06-30 15:45')
| where componentName == "Team Foundation Service"
| where locationName contains "weu2"
| project PreciseTimeStamp, TaskName, status, ['title'], description, locationName, buildNumber
| order by PreciseTimeStamp desc
```

• After investigating we got to know that SSH service is consuming more CPU and it was started happening after M119 deployment

• Seems like this root cause has been identified and a Bug 1028577 has been raised for the same

Fix  
Bug has been deployed

### Repair Items

Source	Bug ID	Type	Delivery	Title	Owner	State
mseng	1028577	Fix	ShortTerm	MethodCPUCycleTracker is using too much CPU due to its ConcurrentDictionary		Closed
mseng	1029357	Diagnose	ShortTerm	Add SSH process CPU views in TFS DevOps reports	Venkata Sainath Reddy Yerragudi (MINDTREE LIMITED)	Resolved

# Be Transparent

## A Rough Patch

Brian Harry MS 25 Nov 2013 3:06 PM 10

Either I'm going to get increasingly good at apologizing to fewer and fewer people or we're going to get better at this. I vote for the later.

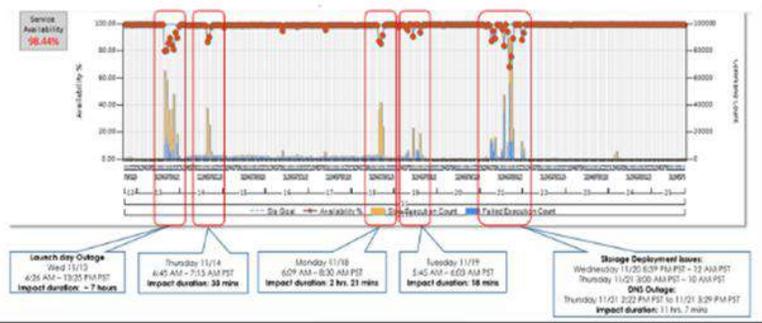
We've had some issues with the service over the past week and a half. I feel terrible about it and I can't apologize enough. It's the biggest incident we've had since the instability created by our service refactoring in the March/April timeframe. I know it's not much consolation but I can assure you that we have taken the issue very seriously and there are a fair number of people on my team who haven't gotten much sleep recently.

The incident started the morning of the Visual Studio 2013 launch when we introduced some significant performance issues with the changes we made. You may not have noticed it by my presentation but for the couple of hours before I was frantically working with the team to restore the service.

At launch, we introduced the commercial terms for the service and enabled people to start paying for usage over the free level. To follow that with a couple of rough weeks is leaving a bad taste in my mouth (and yours too, I'm sure). Although the service is still officially in preview, I think it's reasonable to expect us to do better. So, rather than start off on such a sour note, we are going to extend the "early adopter" program for 1 month giving all existing early adopters an extra month at no charge. We will also add all new paying customers to the early adopter program for the month of December - giving them a full month of use at no charge. Meanwhile we'll be working hard to ensure things run more smoothly.

Hopefully that, at least, demonstrates that we're committed to offering a very reliable service. For the rest of this post, I'm going to walk through all the things that happened and what we learned from them. It's a long read and it's up to you how much of it you want to know.

Here's a picture of our availability graph to save 1,000 words:



## Explanation of July 18th outage

Brian Harry MS 31 Jul 2014 5:58 AM 6

RATE THIS  
★★★★★

Sorry it took me a week and a half to get to this.

We had the most significant VS Online outage we've had in a while on Friday July 18th. The entire service was unavailable for about 90 minutes. Fortunately it happened during non-peak hours so the number of affected customers was fewer than it might have been but I know that's small consolation to those who were affected.

My main goal from any outage that we have is to learn from it. With that learning, I want to make our service better and also share it so, maybe, other people can avoid similar errors.

### What happened?

The root cause was that a single database in SQL Azure became very slow. I actually don't know why, so I guess it's not really the root cause but, for my purposes, it's close enough. I trust the SQL Azure team chased that part of the root cause - certainly did loop them in on the incident. Databases will, from time to time, get slow and SQL Azure has been pretty good about that over the past year or so.

The scenario was that Visual Studio (the IDE) was calling our "Shared Platform Services" (a common service instance managing things like identity, user profiles, licensing, etc.) to establish a connection to get notified about updates to roaming settings. The Shared Platform Services were calling Azure Service Bus and it was calling the ailing SQL Azure database.

The slow Azure database caused calls to the Shard Platform Services (SPS) to pile up until all threads in the SPS thread pool were consumed, at which point, all calls to TFS eventually got blocked due to dependencies on SPS. The ultimate result was VS Online being down until we manually disabled our connection to Azure Service Bus and the log jam cleared itself up.

There was a lot to learn from this. Some of it I already knew, some I hadn't thought about but, regardless of which category it was in, it was a damn interesting/enlightening failure.

**\*\*UPDATE\*\*** Within the first 10 minutes I've been pinged by a couple of people on my team pointing out that people may interpret this as saying the root cause was Azure DB. Actually, the point of my post is that it doesn't matter what the root cause was. Transient failures will happen in a complex service. The interesting thing is that you react to them appropriately. So regardless of what the trigger was, the "root cause" of the outage was that we did not handle a transient failure in a secondary service properly and allowed it to cascade into a total service outage. I'm also told that I may be wrong about what happened in SB/Azure DB. I try to stay away from saying too much about what happens in other services because it's a dangerous thing to do from afar. I'm not going to take the time to go double check and correct any error because, again, it's not relevant to the discussion. The post isn't about the trigger. The post is about how we reacted to the trigger and what we are going to do to handle such situations better in the future.

### Don't let a 'nice to have' feature take down your mission critical ones

I'd say the first and foremost lesson is "Don't let a 'nice to have' feature take down your mission critical ones." There's a notion in services that all services should be loosely coupled and failure tolerant. One service going down should not cause a cascading failure, causing other services to fail but rather only the portion of functionality that absolutely depends on the failing component is unavailable. Services like Google and Bing are great at this. They are composed of dozens or hundreds of services and any single service might be down and you never even notice because most of the experience looks like it always does.

## Visual Studio Team Services is up and running

✓ Everything is looking good

View all [Team Services support options](#) Visit our [service blog](#) for details and history

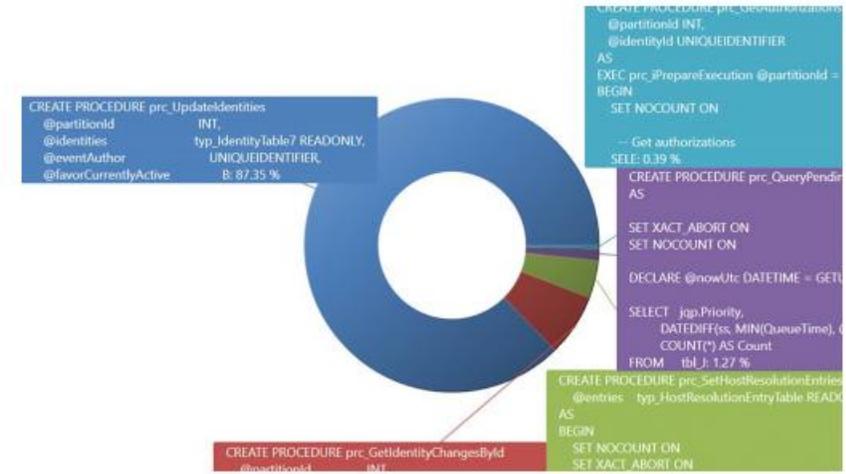
## A bit more on the Feb 3 and 4 incidents

02/06/2016 by Brian Harry MS // 15 Comments

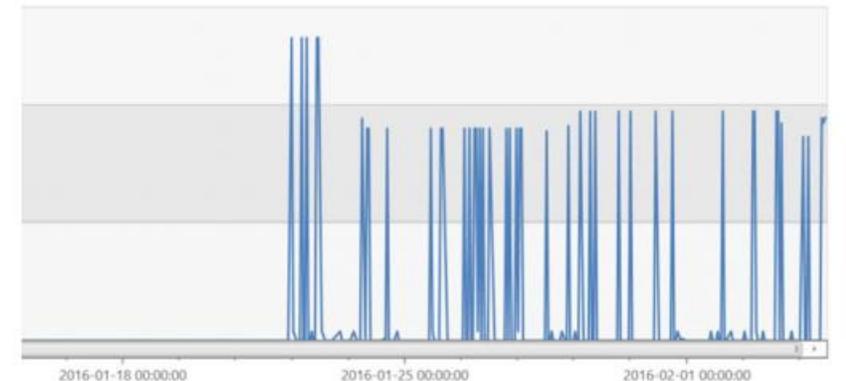
★★★★★

f 0 t 0 in 0

Drilling further by looking at what sprows are waiting on RESOURCE\_SEMAPHORE, we see that prc\_UpdateIdentities dominates. Guess what... That's the sproc that caused this incident.



And now, let's look at a time chart of memory grant requests for this sproc. The huge spikes begin the moment we introduced the change to SQL compat level. This is a fantastic opportunity for automated anomaly detection. There's no reason we can't find this kind of thing long before it creates any actual incident. Getting all of the technology hooked up to make this possible and know which KPIs to watch isn't easy and will take some tuning but all the data is here.



# Automate completely

- No such thing as 'partial automation'
- No more "one time" commands run manually
- Every command goes in PowerShell scripts that are checked in
- Deployment to pre-production & canary is the same as deployment to production **every time**
- All orchestrated with Azure Pipelines

The screenshot shows the Azure DevOps Team Overview dashboard for the 'AzureDevOps Team Overview' project. The dashboard displays a table of build statuses for various stages and builds, along with two bar charts for VSO.CI and VSO.Release.CI.

Release Branch Runs - Default

Stages\Builds	...1121.4	...1121.5	...1121.6	...1121.7	...1121.8	...1121.9	...121.10	...12
Sps.SelfHost	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
Sps.Selftest	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
Tfs.ATDT	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
Tfs.ATTPC	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
Tfs.Deploy	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
Tfs.SelfHost	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
Tfs.Selftest	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
TfsOnPrem.SelfHost	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
TfsOnPrem.SelfTest	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%

Branch: refs/heads/releases/M143

VSO.CI

✓ 21/11/2018

VSO.Release.CI

✓ 21/11/2018

Your aim won't  
be perfect.

Control the  
blast radius.



# Tracking Deployments to Production (5 Rings)



1. Canary (internal users)
2. Smallest external data center
3. Largest external data center
4. International data centers
5. All the rest



**Tony Thomas** Yesterday 13:08  
DeeDee queue TFS M158 to Rings 0-5

▼ Collapse all



**AzDeeDee** Yesterday 13:08  
Found [AzureDevOps\\_M158\\_20190925.5](#)

You want to queue [AzureDevOps\\_M158\\_20190925.5](#) for TFS to rings 0 to 5

Is this correct?

Yes

No



**Tony Thomas** Yesterday 13:08  
[AzDeeDee](#) Yes



**AzDeeDee** Yesterday 13:08  
Queueing release

Release queued

← Reply

To: [AzDeeDee](#)

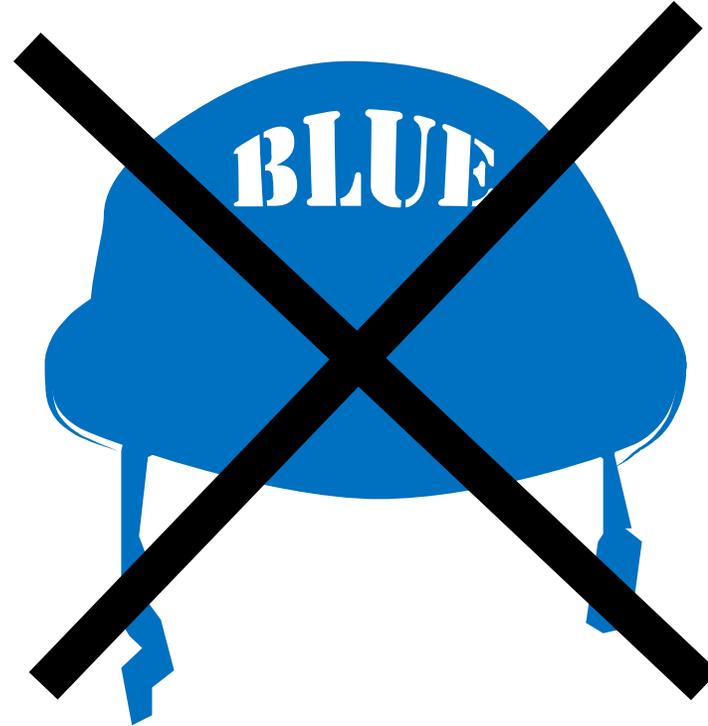
Type a new message

# Security Mindset - Assume Breach

Started with war games to learn attacks and practice response



VS.



- ▶ Initially double-blind test
- ▶ Over time, eliminated blue team

Our defenders need to be our defenders

Shifted left to prevent top risks

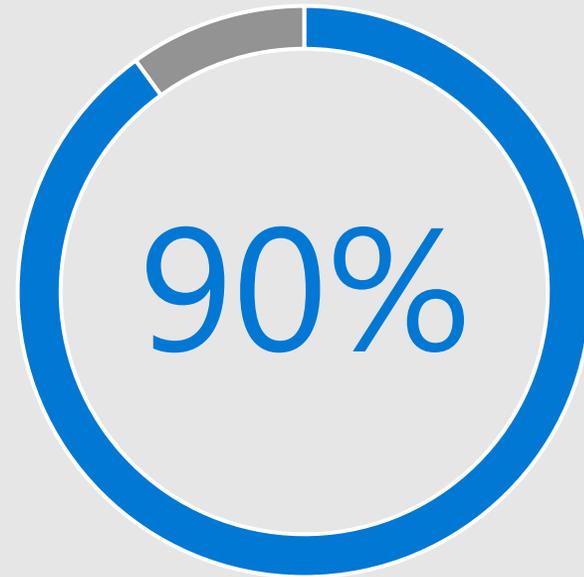
- ▶ Credential theft
- ▶ Secret leakage
- ▶ OSS vulnerabilities

# Securing the Software Supply Chain

Leveraging open source fundamentally changes software development in the enterprise – manage the risks



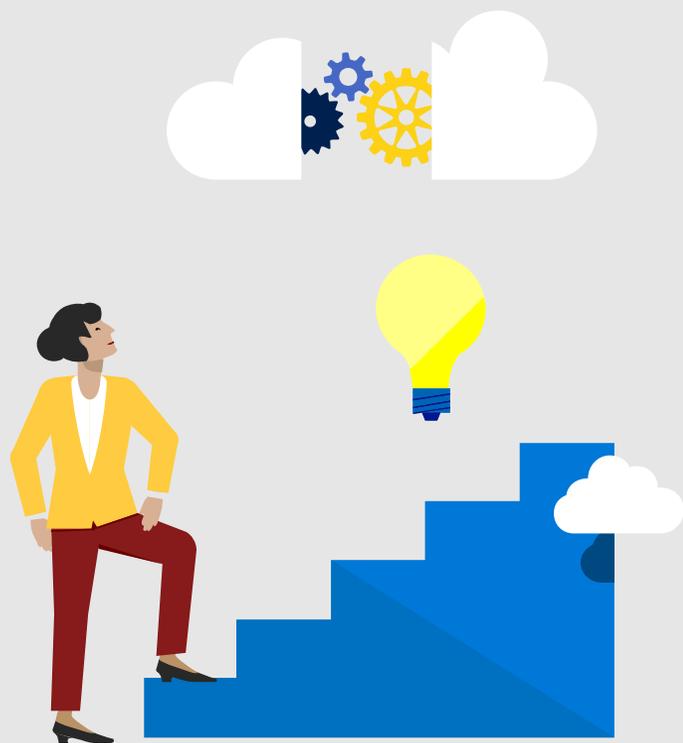
of applications leverage open source software.



of new code bases are open source components.



# Habits we've learned so far at Microsoft



Be Customer Obsessed



Iterate over Pain



Production First Mindset



Team Autonomy + Enterprise Alignment



Shift Left Quality



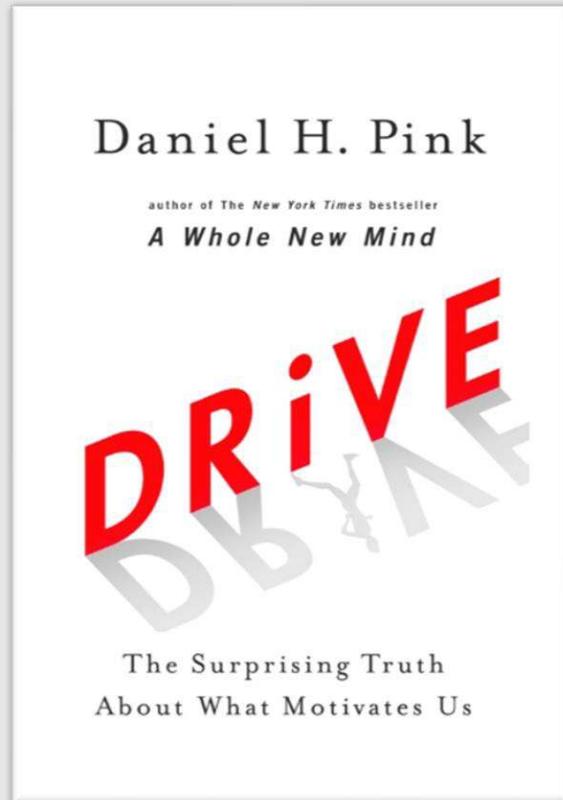
Infrastructure as Flexible Resource



Don't over-think, learn how to fail fast

# Agile at Scale with Aligned Autonomy

*"Let's try to give our teams three things....  
Autonomy, Mastery, Purpose"*



Plan

Practices

-----  
Organization

Roles

Teams

Cadence

Taxonomy

} Autonomy

} Alignment

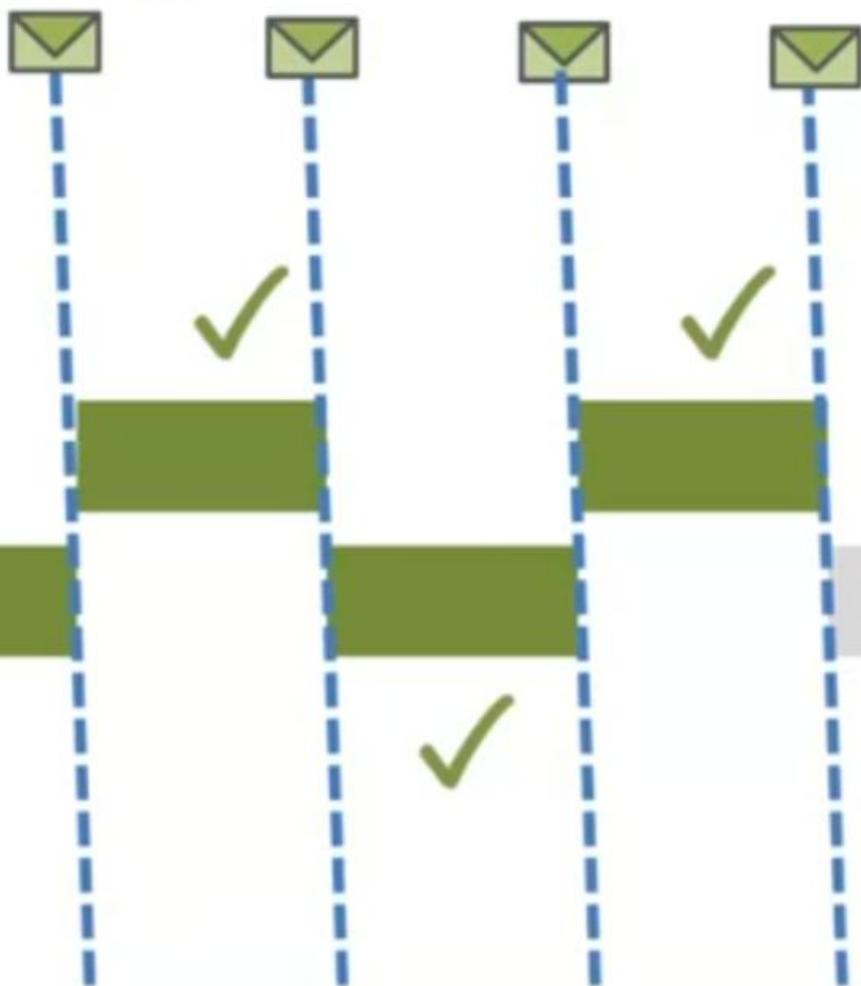
# Planning

Leadership is responsible  
for the big picture



Teams are responsible  
for the detail

Sprint mail



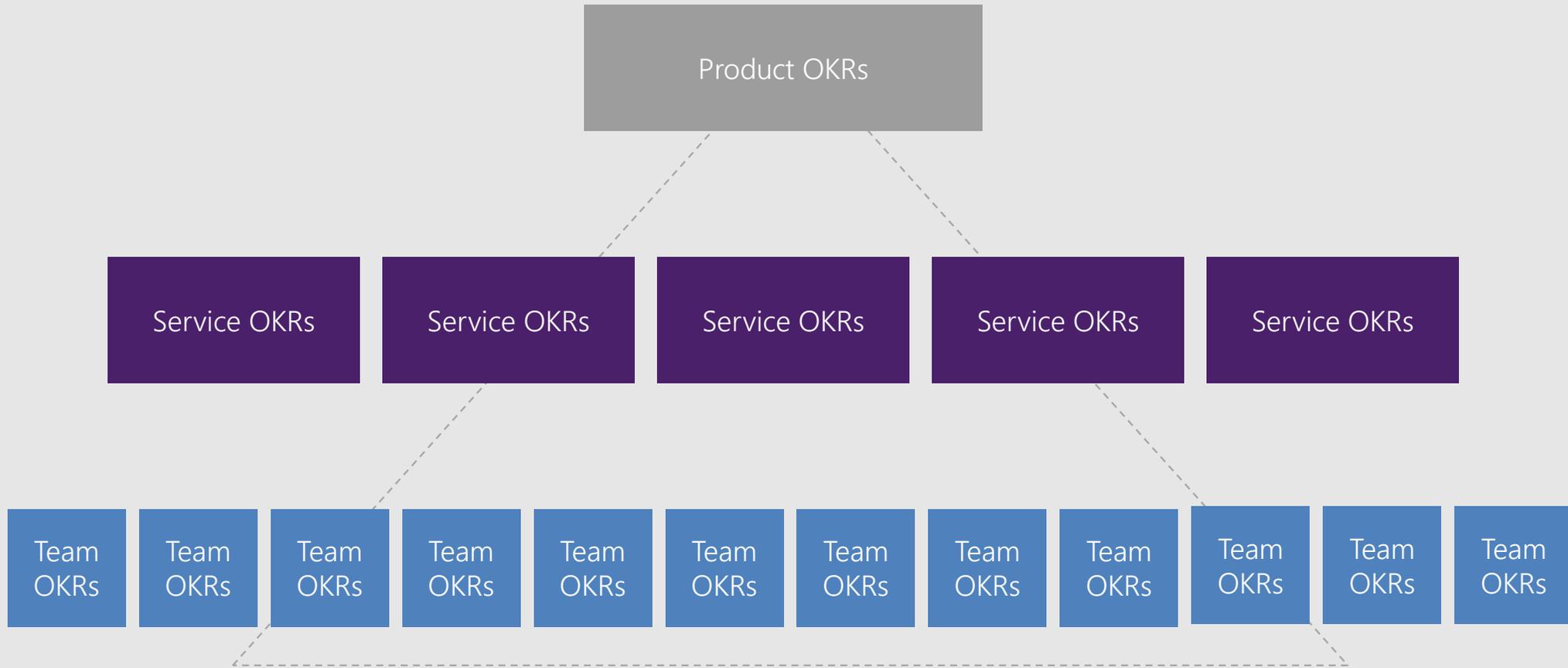
OKR check  
2 sprints

OKR reset  
4 sprints

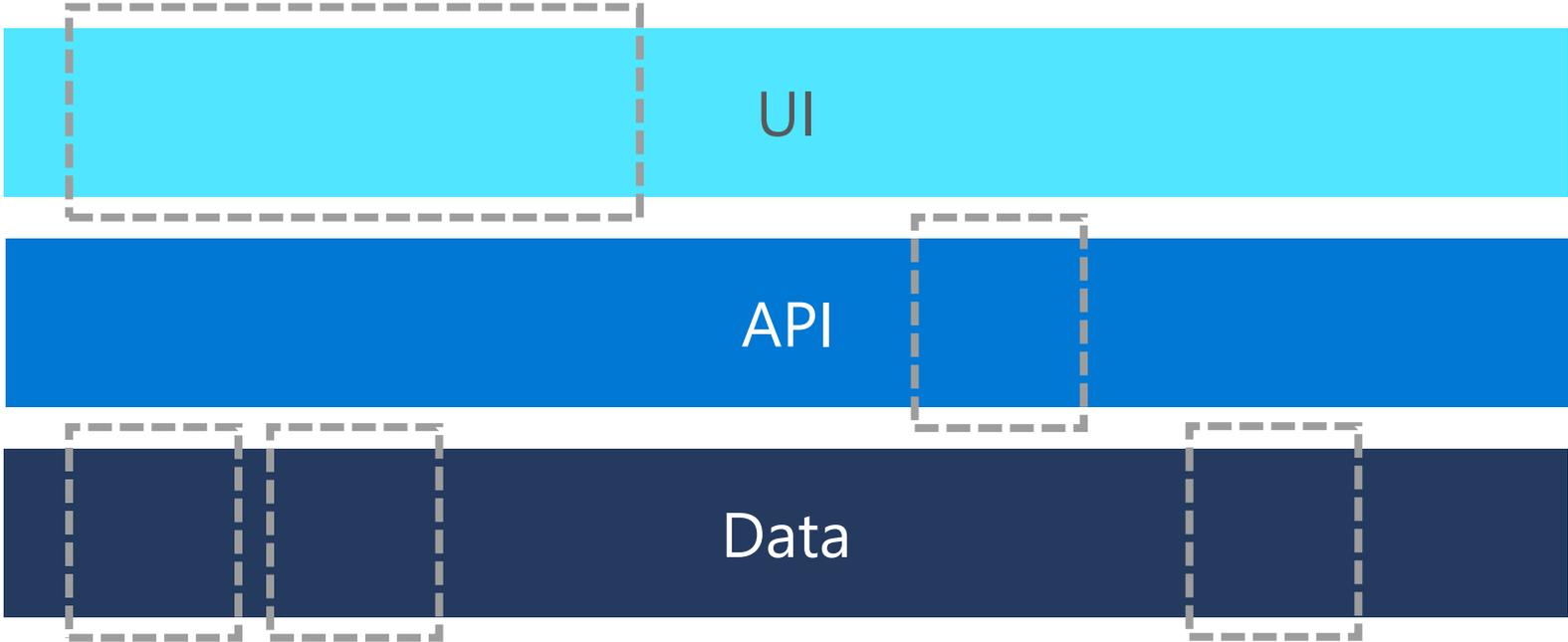
As needed: Experience Reviews



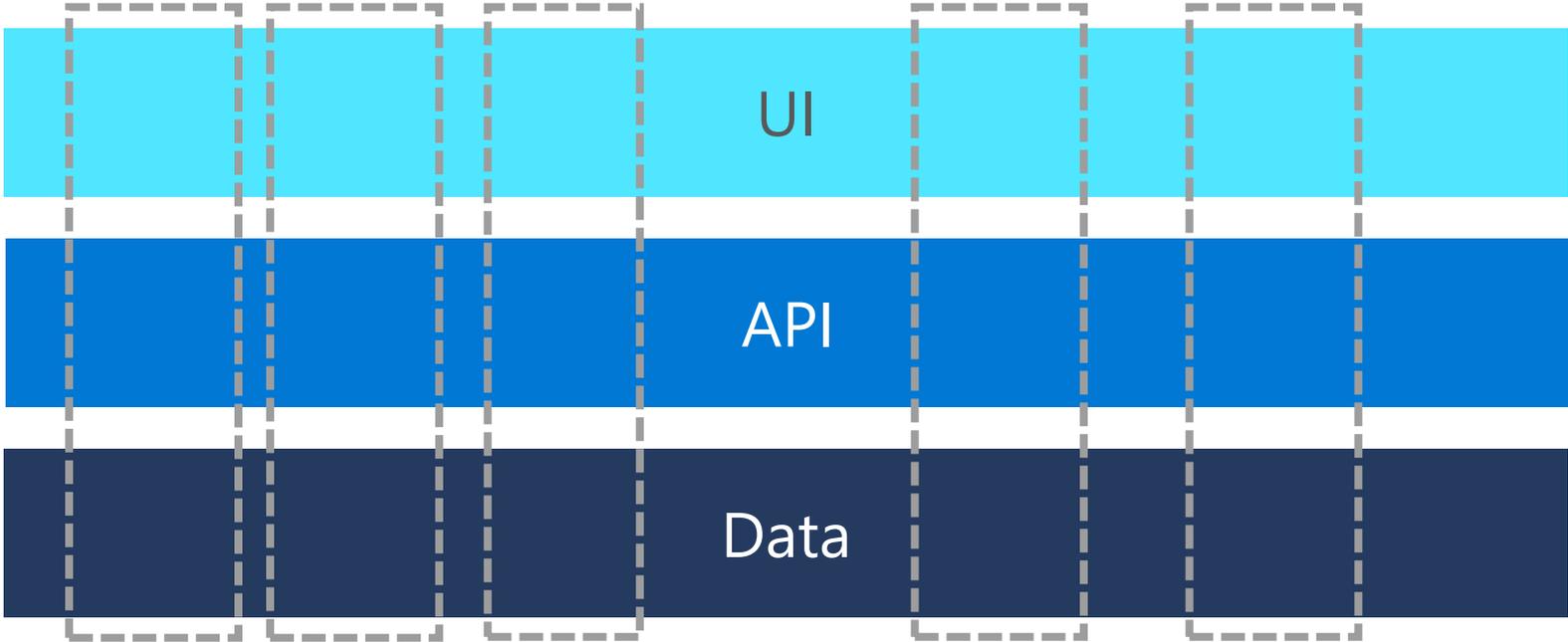
# Alignment



# Instead of Horizontal...



# We strive for Vertical



# Team Structure



# ORG CHART



**PROGRAM  
MANAGEMENT**



**DEVELOPMENT**



**TESTING**

# ORG CHART



**PROGRAM  
MANAGEMENT**



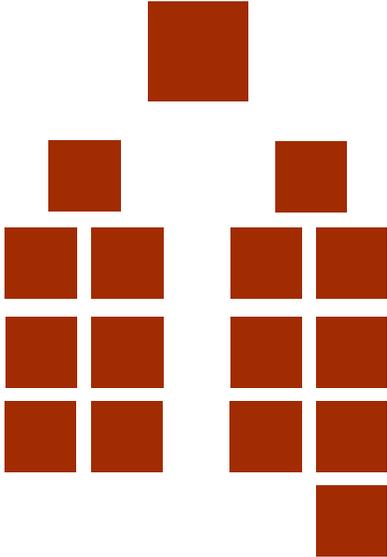
**ENGINEERING**



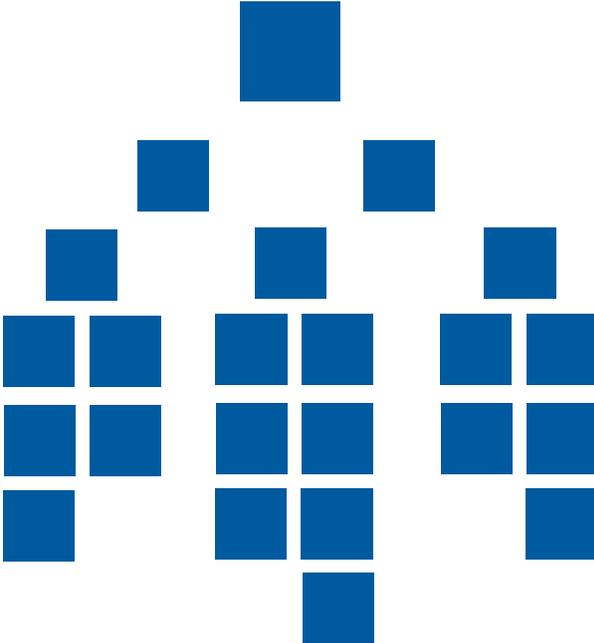
**OPs**

# Shift in roles and accountabilities – New way

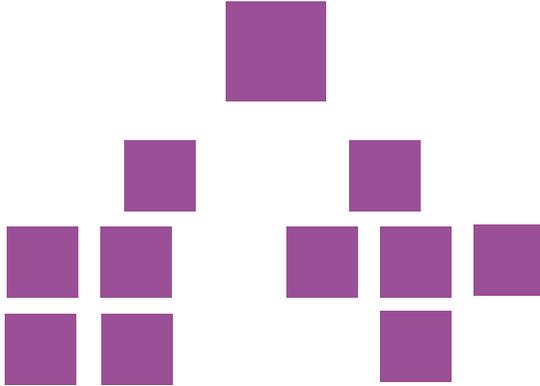
Program



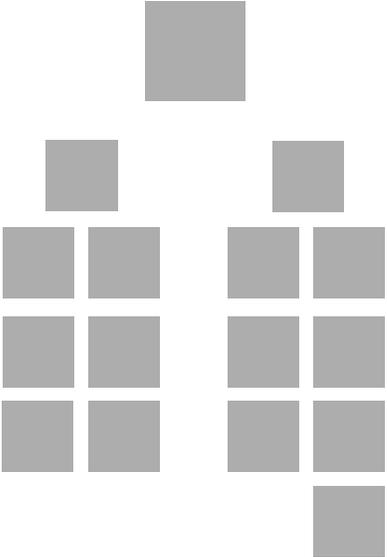
Engineering



Design



SRE



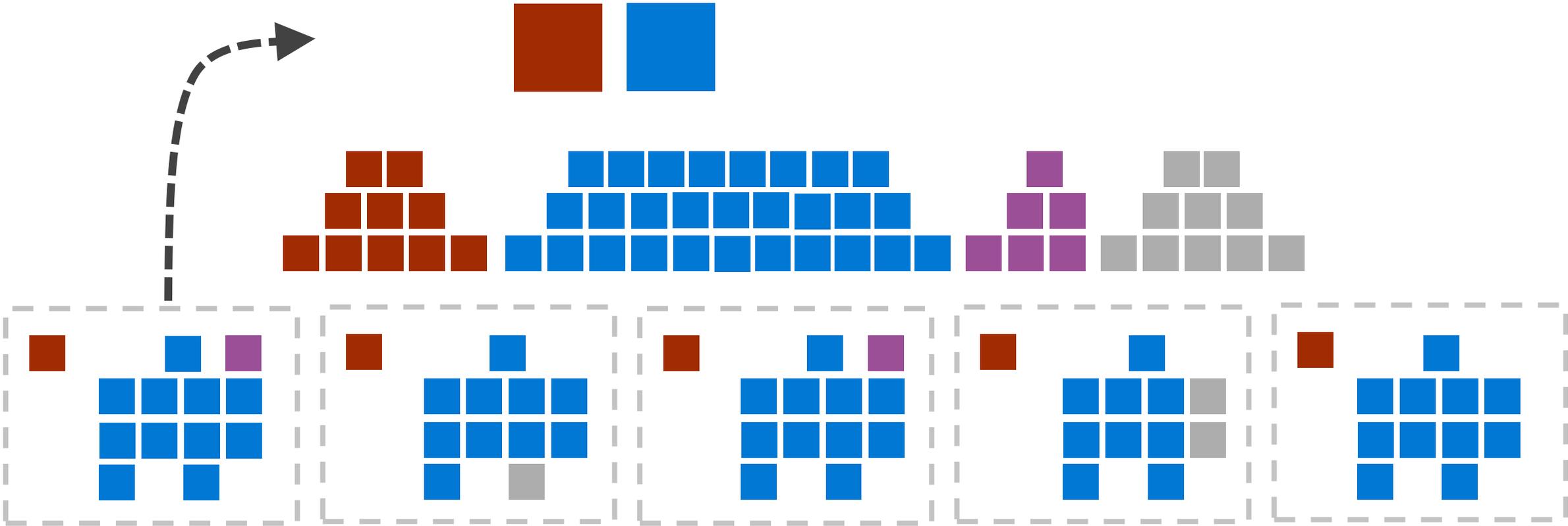
What we're building  
Why we're building it

How we're building it  
Building with Quality

User experience is  
Pleasing and Usable

What we build is Reliable  
and Available

# Feature teams - Value focus



# Teams

- Physical team rooms
- Cross discipline
- 10-12 people
- Self managing
- Clear charter and goals
- Intact for 12-18 months
- Own features in production
- Own deployment of features

# Engineers Write Preferences for Teams

- Opportunity to change team without formality
- Employee choice, not manager driven



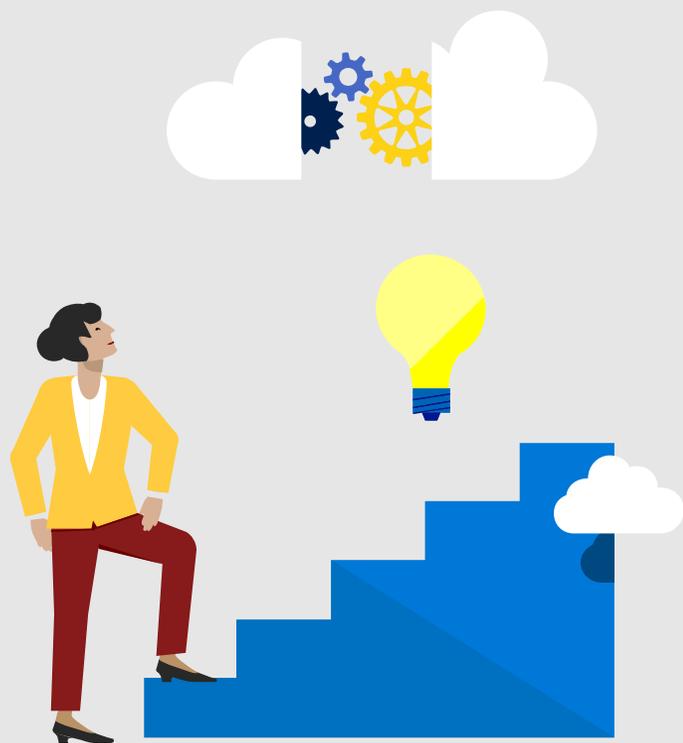
# Transformation Benefits

- Teams feel that they own the customer experience & are responsible for improving it
- Teams are continually planning
- Planning is driven by continual learning
  - Telemetry on usage
  - Customer feedback
  - “Failing fast” through incremental execution and delivery
- Opportunities to continually evaluate progress
- We can react... *if & when* we need to change course





# Habits we've learned so far at Microsoft



Be Customer Obsessed



Iterate over Pain



Production First Mindset



Team Autonomy + Enterprise Alignment



Shift Left Quality



Infrastructure as Flexible Resource



Don't over-think, learn how to fail fast

# Testing: Shift Left from Integration to Unit

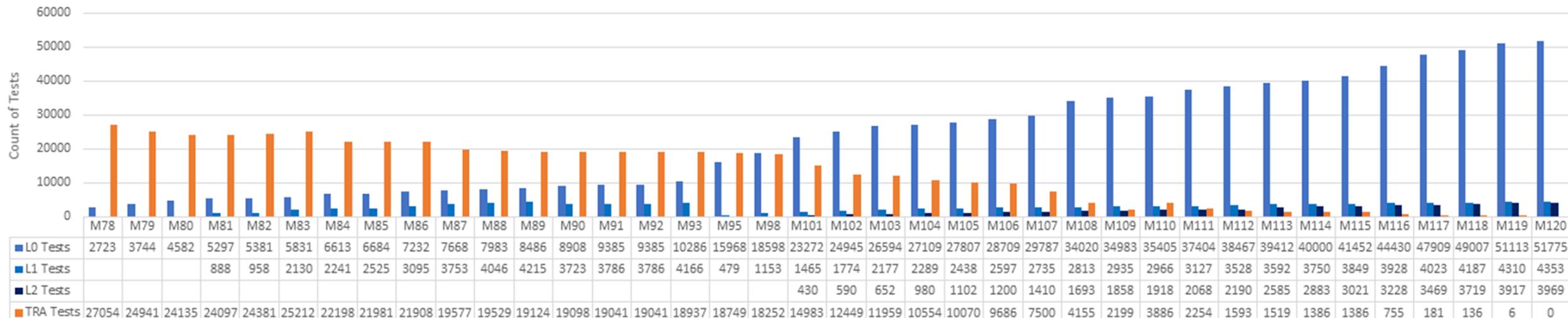
L0 – Requires only built binaries, no dependencies

L1 – Adds ability to use SQL and file system  
Run L0 & L1 in the pull request builds

L2 – Test a service via REST APIs

L3 – Full environment to test end to end

VSTS Test Portfolio Balance



# Pull Requests

PR's are point of code review

L0+L1 Tests performed before merge

Additional automated validation (compliance scanning etc)

Specific AD groups configured to require approval before merge

## Result:

- Shift-left testing to pre-merge
- Makes CI build failures rare
- Accelerates the inner loop

260803 **COMPLETED** Added keyboard shortcuts to Queries pivot page #1081972

Karthik Balasubramanian users/kabalas/addshortcuts into master

**Overview** Files Updates Commits Additional Validations Conflicts

Karthik Balasubramanian completed the pull request with a squash merge on 23/09/2017 18:45. Cherry-pick Revert

600e7b9b Merged PR 260803: Added keyboard shortcuts to Queries pivot page #108197.

**Description**

Added keyboard shortcuts to Queries pivot page [Bug 1081972: Add shortcuts to query directory page](#)

Show everything

Add a comment...

Karthik Balasubramanian completed the pull request 23/09/2017

Karthik Balasubramanian set the pull request to automatically complete when all policies succeed. 23/09/2017

**Matthew Manela** 23/09/2017 Resolved

[@Karthik Balasubramanian](#) I approved but make sure it works after XHR navigate since we hit issues with that before

**Karthik Balasubramanian** 23/09/2017

[@Matthew Manela](#) current implementation works always because it does full page navigation. But we want to make use of XHR navigate. I have a question to Nick, how to navigate between hubs.

**Matthew Manela** 23/09/2017

I think we can just use hub navigation service and do it. Just look how the menu code

**Policies**

**Required**

- 1 reviewer approved
- Build succeeded
- CredScan Validation succeeded

**Optional**

- All comments resolved
- Packaging & Signing build not run
- Tfs.SelfHost Set 1 not run
- Tfs.SelfHost Set 2 not run
- Artifact Services Integration tests not run

**Status**

- Tfs.SelfTest - VSO.PR not queued
- TfsOnPrem.SelfTest - VSO.PR not queued
- Tfs.Deploy - VSO.PR not queued
- TfsOnPrem.SelfHost - VSO.PR not queued

**Work Items**

1081972 [Add shortcuts to query direct...](#)

**Reviewers**

- WIT IQ via [Matthew Manela](#)
- [Matthew Manela](#) Approved
- WIT PI

# Tests Against the Pull Request

The screenshot displays a build system interface for a pull request. On the left, a sidebar lists the build steps, with 'Build VSO.PR\_20180516.119' and 'Phase 1' checked. The main area shows the build status as 'Build succeeded' in a green banner. Below this, a summary of the build details is provided, including the definition name, source, and completion time. The 'Test Results' section shows that 78,104 tests passed, with 0 failed, resulting in a 100% pass percentage and a run duration of 20m 7s. The 'Issues' section lists two 'EXEC' errors, one of which is a 'System.OutOfMemoryException'. The 'Associated changes' section shows a commit by 'debsaha' adding a public access moniker.

VSO.PR / Build VSO.PR\_20180516.119

Edit build definition Queue new build... Download all logs as zip Retain indefinitely Release

**Build succeeded**

Build VSO.PR\_20180516.119 ☰  
Ran for 25 minutes (VSTSP0Pool), completed 72 seconds ago

Summary Timeline Artifacts Code coverage\* Tests WhiteSource Bolt Build Report

**Build details**

Definition VSO.PR  
Source 344574  
Source version Commit 72b476c5  
Requested by Microsoft.VisualStudio.Services.TFS on behalf of Deborshi Saha  
Queue name VSTSP0Pool  
Queued Wednesday, May 16, 2018 1:33 PM  
Started Wednesday, May 16, 2018 1:33 PM  
Finished Wednesday, May 16, 2018 1:58 PM  
Retained state Retained by release

**Issues**

Phase 1

- ✗ EXEC (0, 0)  
EXEC(0,0): Error Message:
- ✗ EXEC (0, 0)  
EXEC(0,0): Error message: Exception of type 'System.OutOfMemoryException' was thrown.

**Associated changes**

830bf04 Authored by debsaha  
Adding Public access moniker to get sps location url for pageContext

**Test Results**

Reduce duration by running only impacted tests: Enable Test Impact Analysis

**Completed Runs**

Total tests	Failed tests	Pass percentage	Run duration
<b>78104</b> (+78104)	<b>0</b> (+0)	<b>100%</b> (+100%)	<b>20m 7s</b> (+20m 7s)

Legend: ■ Passed (78104) ■ Failed (0) ■ Others (0) ■ New (0) ■ Existing (0)

Not Reported  
295

[Detailed report >](#)

**Code Coverage**

No build code coverage data available.

Feedback in minutes, before acceptance of PR

# Pull Requests Control Code Merge to Master

The screenshot displays the Azure DevOps interface for a pull request. The main content area shows a pull request titled "replace menubutton control with dropdown for accessibility" by Billy Kwan, which is currently in an "ACTIVE" state. A notification box highlights that the pull request is set to automatically complete upon successful policy checks. The description of the pull request is "replace menubutton control with dropdown for accessibility".

A green overlay on the right side of the screen displays the following policy details:

- Policies**
- Required**
  - ✗ 0 of 1 reviewers approved
  - ✓ AzureDevOps expires in 12 hours
  - ✓ AzureDevOps.L0 succeeded
  - ✓ AzureDevOps.L1 succeeded
- Optional**
  - ✓ Work items linked
  - ✓ All comments resolved
  - ⌚ Packaging & Signing build not run
- Status**
  - ✓ Coverage status check succeeded for AzureD...
  - ✓ Component Governance found no new alerts
- Work Items**
  - 1663946 A11y\_AzDev-TFS (Admin and ...)
- Reviewers**
  - Identity

The interface also shows a list of comments and updates. A comment from Billy Kwan states: "Billy Kwan set the pull request to automatically complete when all policies succeed." Another comment from the Azure Pipelines Test Service reports: "Diff coverage check succeeded. Update 2: Coverage for changed lines cannot be determined. Coverage data not found." The pull request history shows a commit by Billy Kwan: "579da0a9 removed unused imports".

# Green Means Green, Red Means Red

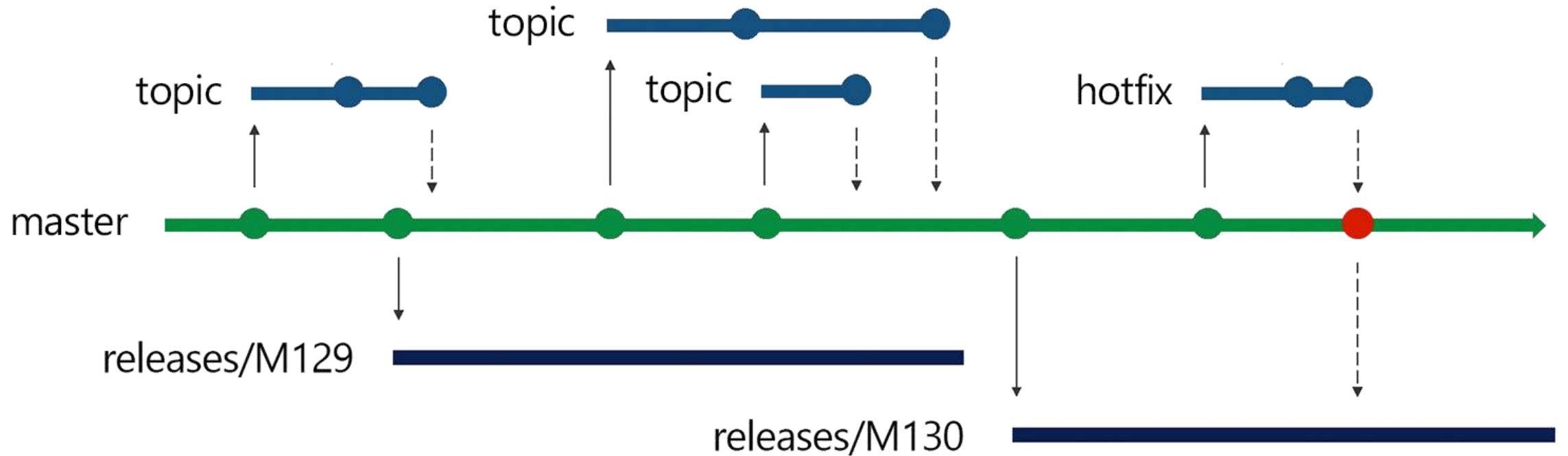
## Master Branch Runs

Environments\Builds	...516.12	...516.13	...516.14	...516.15	...516.16	...516.17	...516.18	...516.19	...516.20	...516.21	...516.22	...516.23	...516.24	...516.25	...516.26
Sps.SelfHost.CodeDev	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
Sps.SelfHost.VSTS	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
Sps.Selftest.CodeDev	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
Sps.Selftest.VSTS	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
Tfs.Deploy	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✗ 50%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✗ 50%	✓ 100%	✓ 100%	✓ 100%	✗ 50%
Tfs.SelfHost.CodeDev	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✗ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
Tfs.SelfHost.VSTS	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✗ 99.62%	✓ 100%								
Tfs.Selftest.CodeDev	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
Tfs.Selftest.VSTS	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
TfsOnPrem.SelfHost	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%
TfsOnPrem.SelfTest	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%	✓ 100%

Only all-green builds get to release

# Branching Structure

Using Trunk Based Development to avoid Merge Debt



# Progressive experimentation

The screenshot shows the Azure DevOps Enterprise Authorization dashboard. The main area contains a grid of metrics for bugs and work items, a table of stale items, and a list of work items assigned to Sam Guckenheimer. A 'Preview features' sidebar is open on the right, listing various experimental features with toggle switches. A green callout box is overlaid on the dashboard, containing text about feature flags.

**Enterprise Authorization - Overview**

Metric	Value
Untriated Bugs	7
P0 Active Bugs	0
P1 Active Bugs	0
Old Active Bugs	0
Release Active B...	0
VSFeedback Bugs	10
LSI Bugs	0
LSI Work	0
Total Active Bugs	12
Total Resolved B...	44
Test Reliability B...	0
Security WIs > 2...	0
OnPrem-Current...	0
OnPrem Bugs	8
DTS Active	2
DTS NonActive	17

**Enterprise Authorization - Engineering Scor...**

Count	Item	Status
0	Stale LSI repair items	✓
2	Stale DTSS	✓
0	Active P0 bugs	✓
0	Stale P1 bugs	✓
2	Bugs / Engineer	✓
0	Stale security items	✓
0	Stale accessibility bugs	✓
0	Stale reliability items	✓

**Work assigned to Sam Guckenheimer (9)**

7 User Story, 1 Feature, 1 Scenario

ID	State	Title
1		
12		
9		
6		
9		
6		
6		
6		

**Preview features**

The following preview features are available for your evaluation. Help us make them better!

for me [Sam Guckenheimer]

- Mobile support: Off
- Analytics Views: On
- Bash Pro: On
- Code Mapper Tool: On
- Dependency Tracker Preview Features: On
- Modern search: On
- Experimental Themes: Off
- Instant search: On
- Multi-stage pipelines: On

**Feature flags control the access to new work**

**Setting is per user within organization**

# Do Not Incur Debt

**We all follow a simple rule we call the “Bug Cap”:**

$$\# \text{ engineers on your team} \times 4 = ?$$

# Bugs

Teams	Active								Resolved				Total Resolved	Total Active	Bug Bar	Active Bugs Diff w/Last Report	
	P0 Bugs	VSO Bugs	Hosted Sprint 84	Hosted Sprint 85	Dev14 RTM Bugs	Dev14 Update 1	Stale Bugs	Incoming in last week	Fixed last Week	VSO Bugs	Hosted Sprint 84	Dev14 RTM Resolved					7d ZRB
<b>Agile</b>	1	144				12		107	99	17		1	5	25	158		-3
Agile		12				1		14	1			1		1	13		
Agile IDC		21						32	31	11				13	21	2.63	1
Backlogs		24				2		26	37	2			2	4	27	3.18	1
Kanban		20				4		4	18	2			1	5	24	2.53	-3
Modern WIT		27				1		13	7	2			2	2	29	2.76	-2
WIT IQ	1	40				4		18	5					44	4.19		-1
<b>Cross Site</b>		30					181	1	2	8			9	38	268		-30
<b>Enterprise Social</b>		96				10	27	25	24	102	4		94	105	111		3
Code Sharing		22				2	12	9	12	14			9	14	29	2.32	1
Dashboards		28				4		6	7	25	3		24	28	32	3.05	1
People		46				4	15	10	5	63	1		61	63	50	4.00	1
<b>ESSC</b>	1	60					38	27	15	74	1		82	92	113		5
<b>Engineering Productivity Systems</b>	1	23					8	16	5	8			6	11	42	5.60	6
MSDN Subscriptions		11					12	7	9	1			11	16	42	4.94	-2
Service Insights		26					18	4	1	65	1		65	29	29	3.41	1
<b>NC DevX</b>		80	1	2		107	15	115	63	30	4	2	23	85	192		-49
Build		36	1	2		11	8	43	37	11	1			27	49	4.67	2
Java		1				1		3	1				1	1	4	0.73	0
<b>Version Control Client</b>		7				79		43	20	1			7	27	87	6.96	-57
Version Control Server		36				16	7	26	5	18	3	2	15	30	52	4.16	6
<b>NC Services Platform</b>	2	94	2	2	5	53	24	73	39	23	1		17	27	153		10
<b>Cloud Admin and Tools</b>	2	30	2	2	5	33	16	28	10	2	1		1	4	69	6.57	8
Cloud Services Framework		36				2		21	21	5			2	6	38	3.04	-6
Open ALM		28				18	8	24	8	16			14	17	46	4.38	8
<b>Shared Cloud Services</b>	1	164		3	2	8	45	96	90	95	3	1	71	109	198		-13
Acquisition		15					1	10	11	22	1		19	23	15	2.31	-1
Enterprise Authorization		28			1	2	8	10	7	13			8	14	31	3.88	0
<b>Identity</b>	1	69		1	1	3	22	16	9	21	2		24	26	73	7.68	0
<b>Licensing and Accounts</b>		35		2		2	3	20	23	21		1	11	23	37	6.73	-6
Shared Cloud Services						1				3			3	3	1		1
VSCOM Site		6					11	12	15	1			3	6	30		3
VSO Commerce		11						28	25	14			3	14	11	1.47	-10
<b>TSE</b>		13				2	1	2	3	8			6	8	15		4
Enterprise Analytics		13				2	1	2	3	8			6	8	15	2.73	4
<b>VSCS</b>		4				10		15	4	10			10	12	15		13
<b>Grand Total</b>	5	685	3	7	7	202	331	461	339	367	13	4	317	501	1223		
<b>Difference w/last report</b>	▲ 0	◆ 9	◆ 1	▲ 0	▲ 0	◆ 202	◆ 6			● -8	◆ 2	◆ 2	◆ 9	◆ 50	● -60		

# Stay Clean

## Make technical debt visible on every team's dashboard

WIT PI		?
0	Stale LSI repair items	✓
1	Stale DTSS	✓
0	Active P0 bugs	✓
0	Stale P1 bugs	✓
0	Bugs / Engineer	✓
0	Stale security items	✓
0	Stale accessibility bugs	✓
0	Stale reliability items	✓

WIT IQ		?
0	Stale LSI repair items	✓
1	Stale DTSS	✓
0	Active P0 bugs	✓
0	Stale P1 bugs	✓
0	Bugs / Engineer	✓
0	Stale security items	✓
0	Stale accessibility bugs	✓
0	Stale reliability items	✓

Enterprise Authorization - Engineer...		?
1	Stale LSI repair items	✗ 10 days
3	Stale DTSS	✓
0	Active P0 bugs	✓
1	Stale P1 bugs	✗ <1 day
3	Bugs / Engineer	✓
0	Stale security items	✓
0	Stale accessibility bugs	✓
3	Stale reliability items	✗ 21+ days

# Shifting Right: Service Health Review

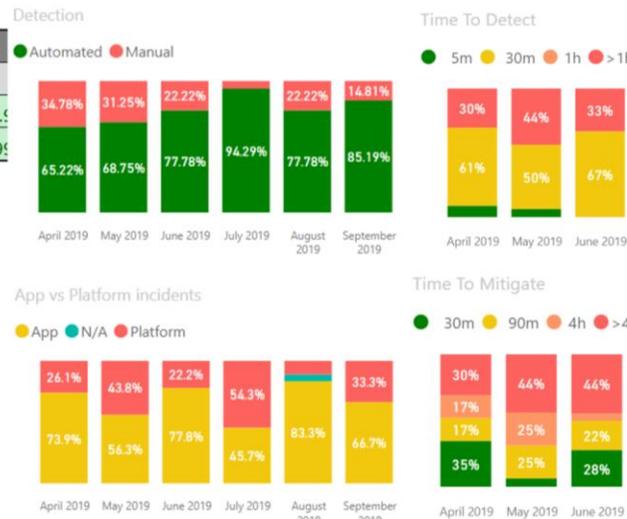
## Health: Service Availability & Health Metrics

Note: will drop in Sept Availability on Monday when available

Azure DevOps	Target	Apr	May	Jun	Jul	Aug	Sep	Sep
<b>Service Health - Availability</b>								
TFS	99.90%	99.95	99.94	99.93	99.82	99.96	99.96	99.95
SPS	99.99%	99.996	99.998	99.995	99.993	99.996	99.996	99.995

Service	Apr	May	Jun	Jul	Aug	Sep	% TTM < 90Min
ARTIFACT	1	1	1		1	1	
Blobstore						2	50%
Packaging				3	1		
Pipelines	2		2	1	4	5	80%
SPS	3	1	5	4	2		100%
TCM	1		3	1			
TFS	11	6	7	18	8	11	82%
User	1	1		4		1	
OTHER	2	6		2	4	3	
<b>Total</b>	<b>23</b>	<b>17</b>	<b>19</b>	<b>35</b>	<b>17</b>	<b>26</b>	

Theme	Activity Summary
<ul style="list-style-type: none"> <li>Manual Detection</li> <li>- 2 out of 4 manual detection in scope for CIAO (Orchestration)</li> </ul>	<ul style="list-style-type: none"> <li>CIAO alerts – Need timeline for enabling as Sev -2</li> </ul>
<ul style="list-style-type: none"> <li>Manual Detection</li> <li>- 2 out of 4 manual detection in scope for CIAO (Orchestration)</li> </ul>	<ul style="list-style-type: none"> <li>CIAO alerts – Need timeline for enabling as Sev -2</li> </ul>
<ul style="list-style-type: none"> <li>Several Datacenters running hot (not a direct cause of incidents)</li> <li>-Some capacity coming online in November</li> <li>- Ongoing risk to mitigation of future incidents</li> </ul>	<ul style="list-style-type: none"> <li>Migrating services out of SCUS where possible.</li> <li>Additional capacity coming online in November in SCUS</li> </ul>
<ul style="list-style-type: none"> <li>Capacity</li> <li>- 9 total incidents due to capacity</li> <li>- 5 repeat capacity incidents (SignalR and AutoScale)</li> </ul>	<ul style="list-style-type: none"> <li>Fix added to more aggressively auto scale</li> <li>Customer impact overstated                             <ul style="list-style-type: none"> <li>SignalR commands whitelisted</li> <li>2 week window from initial incident to SignalR</li> </ul> </li> </ul>



### Application Incidents - 16

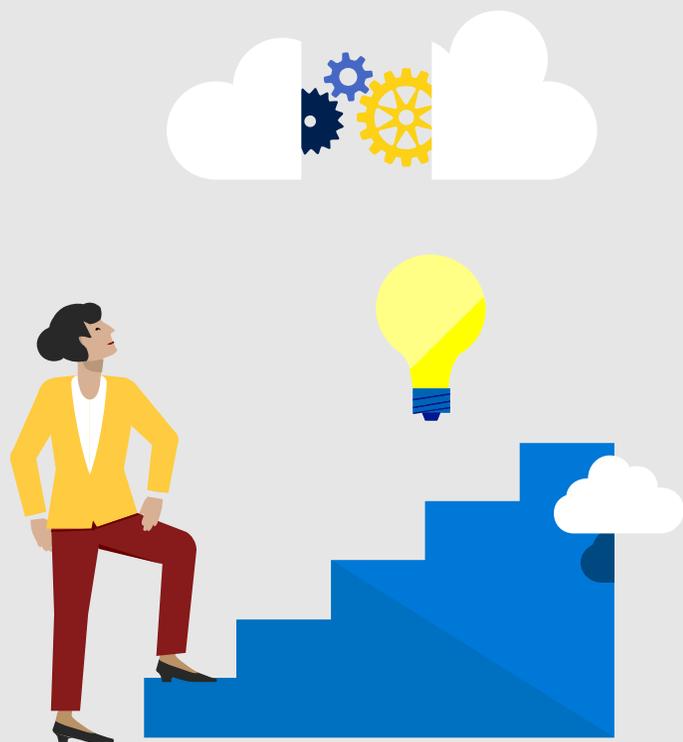
Count	Category	Comments
9	Capacity	5 - Auto Scale and SignalR 3 - Unexpected load 1 - SQL Azure right sizing
5	Code Defect	Code introduced from deployment/config change
1	Data Shape	SQL query plan regression
1	Other	Planned MSENG re-parenting

## Kaizen Review

- Incident response by month
- Availability (per customer)
- Automated detection
- Time to detect
- Time to mitigate
- Every incident that affected users
- Identify patterns
- Ensure remediation
- All customer support inquiries
- Reduce incoming/000 users
- Costs of operation
- Reduce \$/000 users



# Habits we've learned so far at Microsoft



Be Customer Obsessed



Iterate over Pain



Production First Mindset



Team Autonomy + Enterprise Alignment



Shift Left Quality



Infrastructure as Flexible Resource



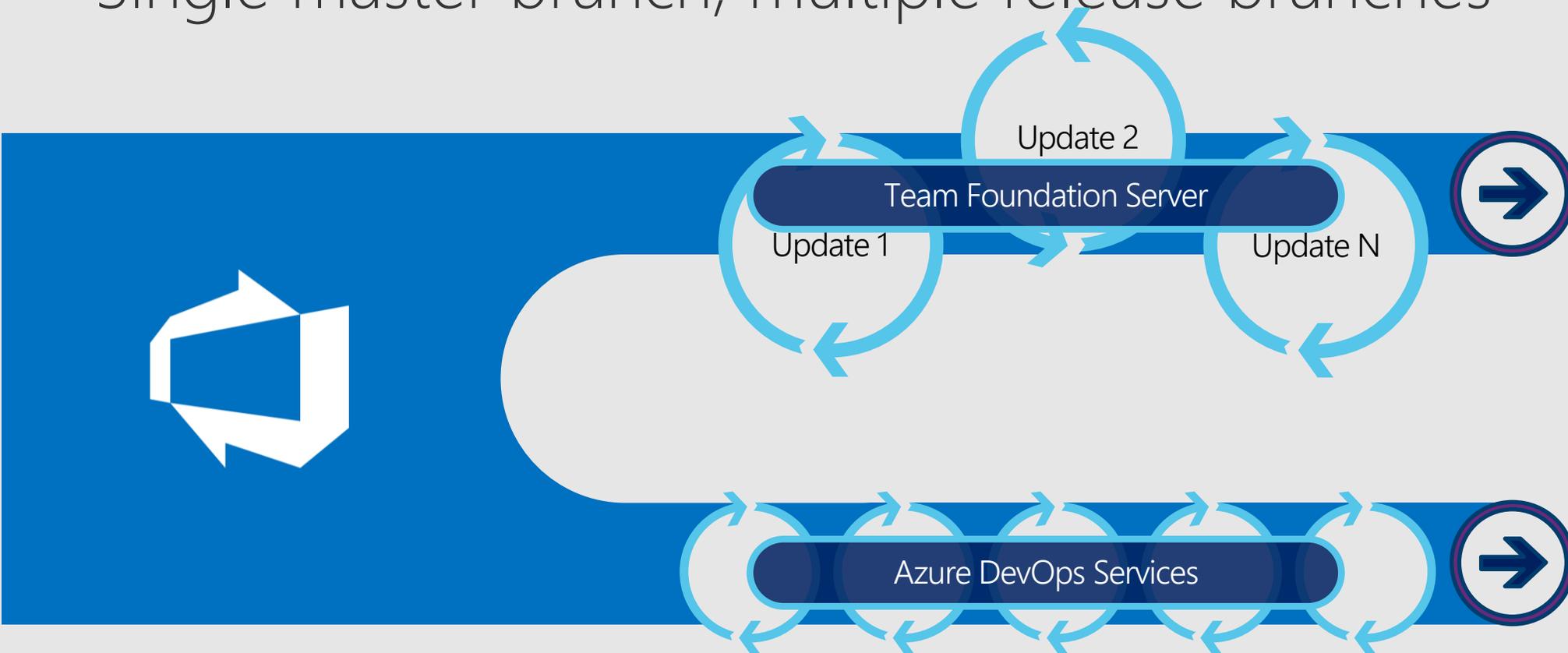
Don't over-think, learn how to fail fast

# Code: Cloud first, then move on-premises

One code base with multiple delivery streams

Shared abstraction layer

Single master branch, multiple release branches



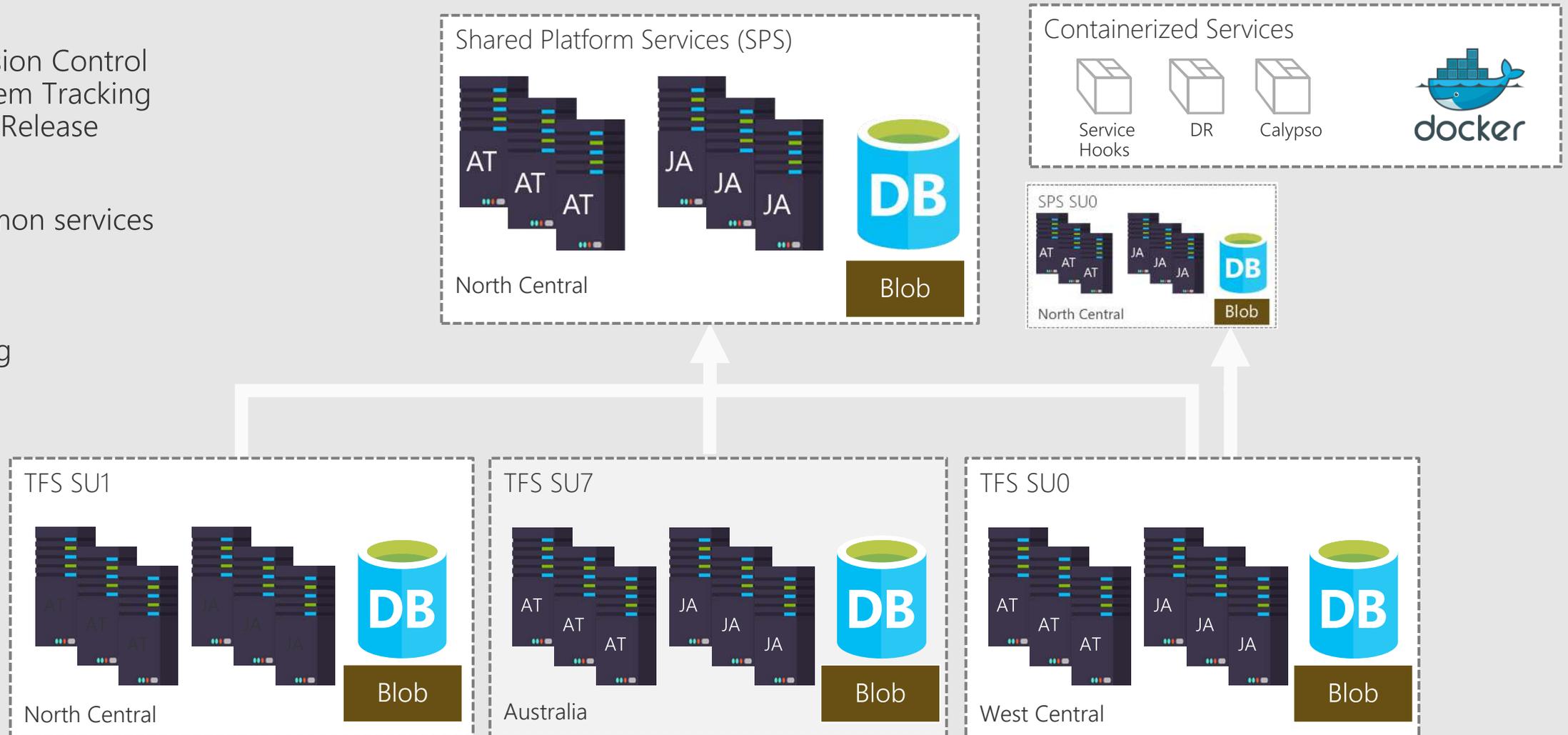
# Multiple Data Centers with incremental roll out

## TFS

- Git/Version Control
- Work Item Tracking
- Build & Release
- Test

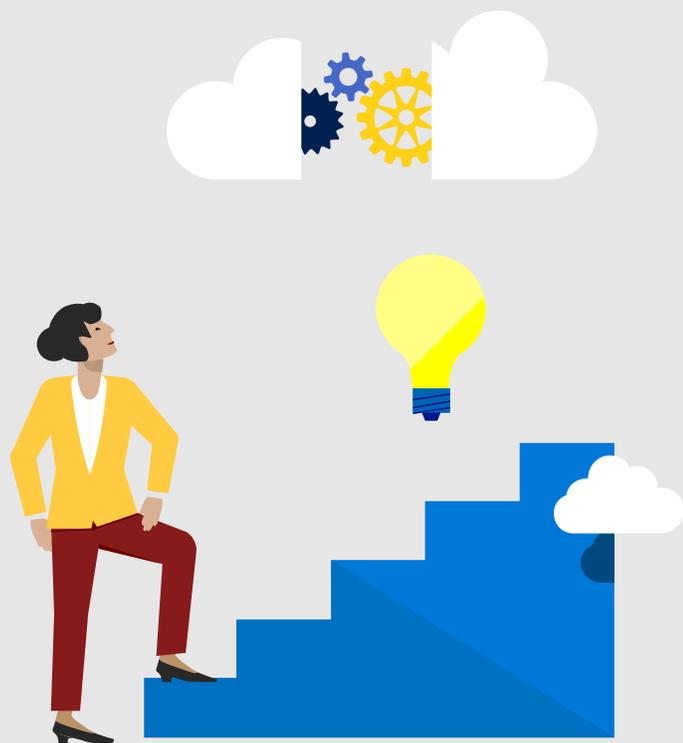
## SPS: common services

- Account
- Identity
- Profile
- Licensing





# Habits we've learned so far at Microsoft



-  Be Customer Obsessed
-  Iterate over Pain
-  Production First Mindset
-  Team Autonomy + Enterprise Alignment
-  Shift Left Quality
-  Infrastructure as Flexible Resource
-  Don't over-think, learn how to fail fast



# Sharing, not siloes

High-performing teams thrive when the culture enables inner sourcing - the sharing of knowledge, skills and code inside the organization.

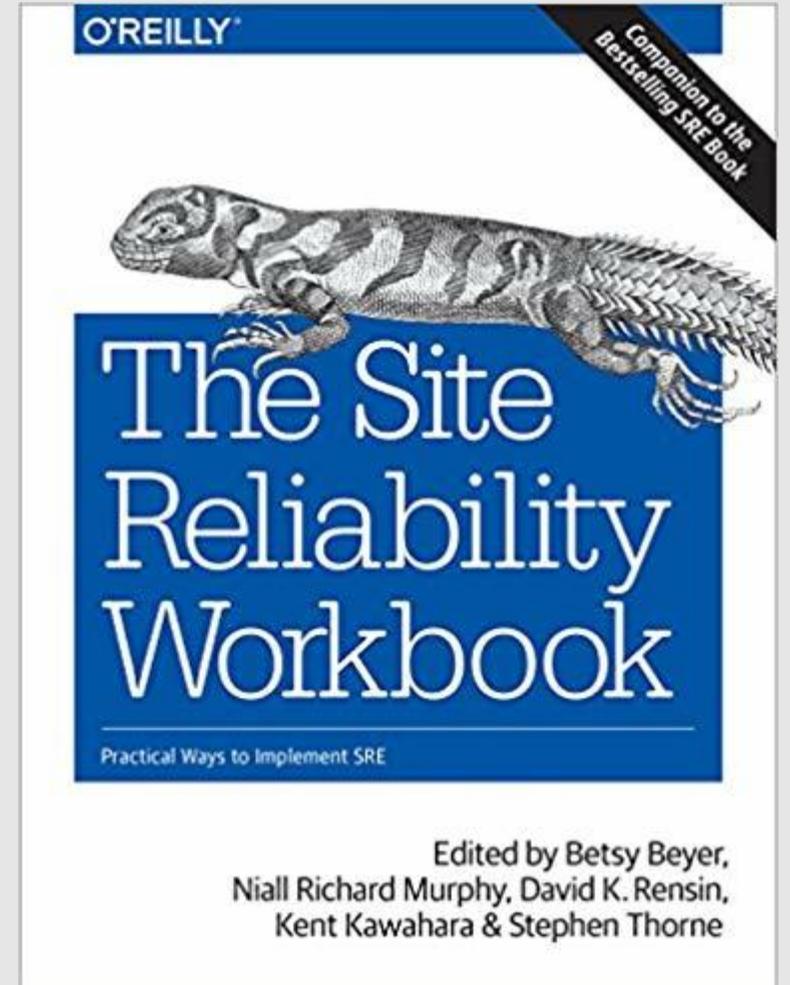
- Changed incentives to encourage sharing
- Made sharing with the org the default
- Support cross-org fork and pull request workflows



Measuring Impact at Microsoft

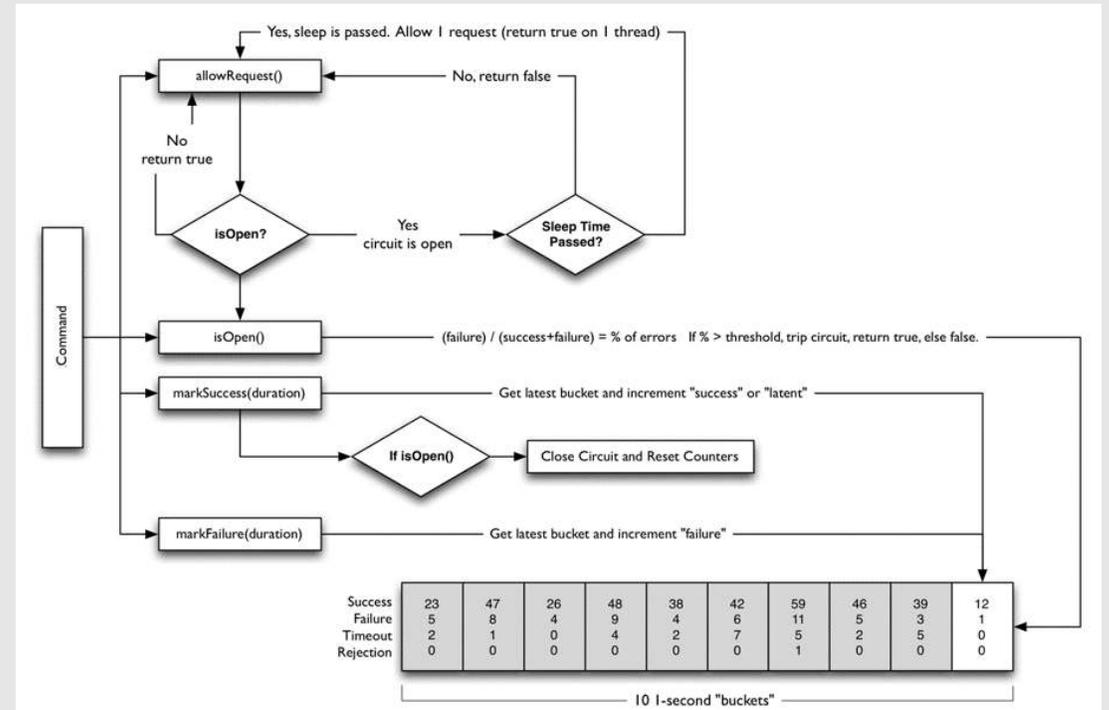
# Building the SRE Discipline

- Full career track for Site Reliability Engineers with grades all the way up to CVP equivalent in the business.
- Investing in blameless but details and actionable post-mortems that span the business (DC / network / app)
- Incorporate human factors into safety systems



# Resilience Engineering

- Design with failure in mind
- Circuit breakers
- Self healing systems
- Safely introducing faults to test resilience



- Goal: Chaos engineering by default across Azure services

# Microsoft DevOps Transformation

The story so far...

 <https://aka.ms/DevOpsAtMicrosoft>

## Before

- 4-6-month milestones
- Horizontal teams
- Personal offices
- Long planning cycles
- PM, Dev, Test
- Yearly customer engagement
- Feature branches
- 20+ person teams
- Secret roadmap
- Bug debt accumulated
- 100-page spec documents
- Private repositories
- Deep organizational hierarchy
- Success is a measure of install numbers
- Features shipped once a year

## After

- 3-week sprints
- Vertical teams
- Team rooms
- Continual Planning and Learning
- PM and Engineering
- Continual customer engagement
- Everyone in master
- 8-12 person teams
- Publicly shared roadmap
- Debt paid as incurred
- Mockups in PPT
- Inner source
- Flattened organization hierarchy
- User satisfaction determines success
- Features shipped every sprint

A journey of a thousand miles  
begins with a single sprint

# DevOps Dojo



# DevOps Dojo Approach



## SHU

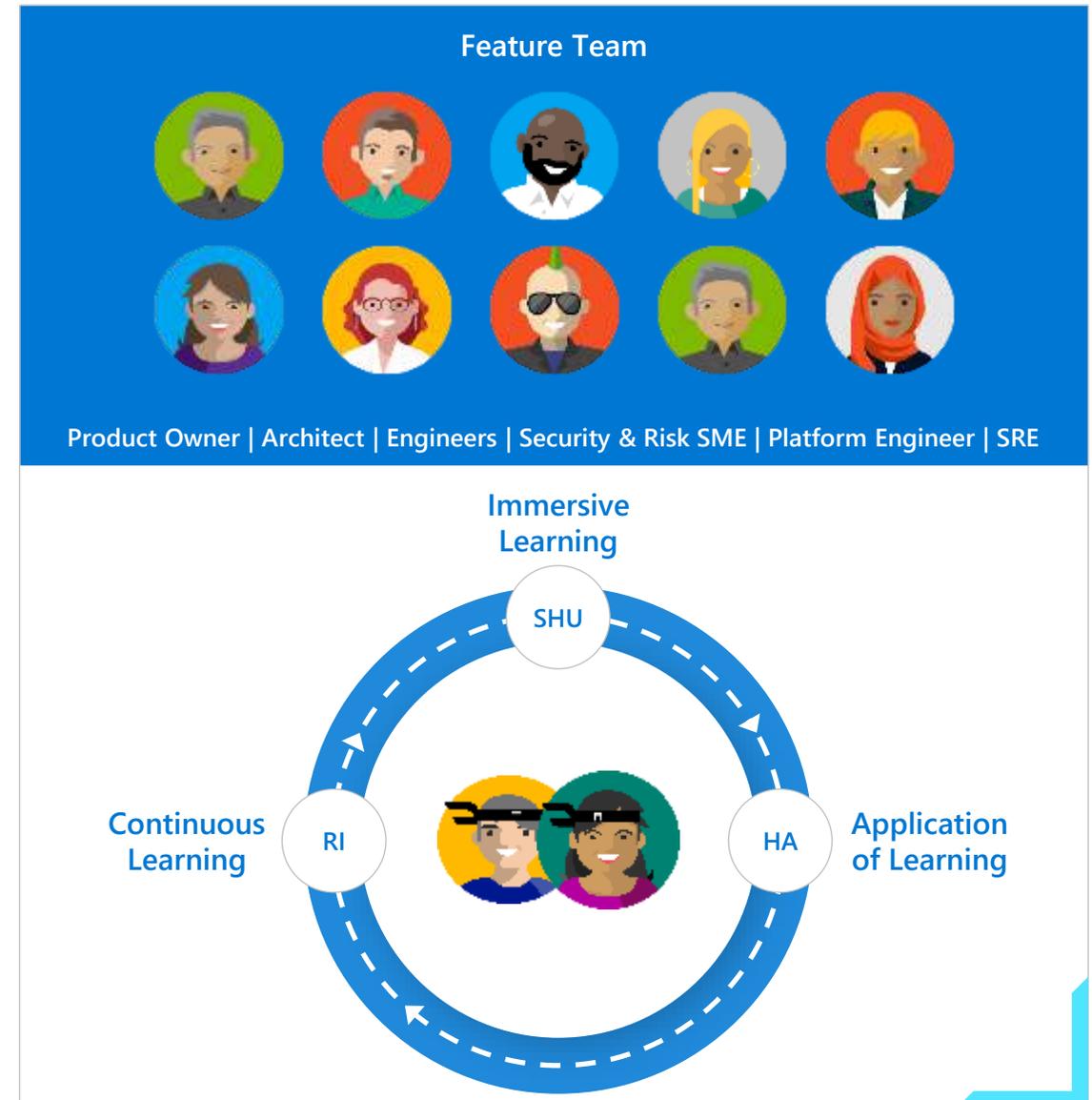
In this beginning stage the student follows the teachings of one master precisely. He/she concentrates on how to do the task, without worrying too much about the underlying theory. If there are multiple variations on how to do the task, he/she concentrates on just the one way his master teaches him.

## HA

At this point the student begins to branch out. With the basic practices working he/she now starts to learn the underlying principles and theory behind the technique. He also starts learning from other masters and integrates that learning into his practice.

## RI

Now the student isn't learning from other people, but from his own practice. He creates his own approaches and adapts what he's learned to his own circumstances.





# Immersive Dojo Master Class

“Tell me and I forget. Teach me and I remember. Involve me and I learn.” – Benjamin Franklin

1 Hour: Theory/Concept



Point of View Deck  
(1 Team)



1 Hour: Discussion/Design



Group A



Group B

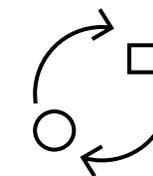


Group C

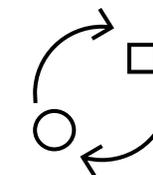


Group D

1 Hour: Hands-on/Labs



Group A



Group B

Continuous Planning

Continuous Integration

Continuous Delivery

Continuous Quality

Continuous Security

Continuous Operations

Continuous Collaboration

Continuous Improvement

# Dojo White Belt



## DevOps Capabilities & Practices

Continuous Planning	Continuous Integration	Continuous Delivery	Continuous Operations
<ul style="list-style-type: none"> <li>Objectives &amp; Key Results (OKR)</li> <li>Lean Product Discovery</li> <li>Lean Product Definition</li> <li>Release Planning</li> <li>Service Planning</li> <li>API Requirement</li> <li>Security Requirement</li> <li>Architecture Design</li> <li>Capacity Planning</li> <li>DR Architecture Design</li> <li>Threat Modeling</li> <li>Prioritization &amp; Estimation</li> <li>Scrum &amp; Retrospectives</li> </ul>	<ul style="list-style-type: none"> <li>Behavior Driven Development (BDD)</li> <li>Test Driven Development (TDD)</li> <li>Monorepo &amp; Container Development</li> <li>Multi-Repo, Mono-Repo</li> <li>Unit Test/Code Coverage</li> <li>Version Control</li> <li>CI/CD Pipelines</li> <li>Young-based Policies</li> <li>Security Static Code Scan</li> <li>CRISP</li> <li>OSI Component Compliance</li> <li>Build Pipeline - parallel</li> </ul>	<ul style="list-style-type: none"> <li>Release Pipeline</li> <li>Secure Infra Deployment</li> <li>Infra Deployment</li> <li>Prod Deployment</li> <li>Shared Services</li> <li>Infra as Code</li> <li>Change Management</li> <li>Configuration Management</li> <li>Release Management</li> <li>Rollback Capabilities</li> <li>Canary Deployment</li> <li>Feature Flag</li> <li>Trust always PSD Ready</li> </ul>	<ul style="list-style-type: none"> <li>Site Reliability Engineering (SRE)</li> <li>Telemetry/Monitoring</li> <li>Application Perf. Monitoring</li> <li>Auto Release &amp; Scaling &amp; SIZ</li> <li>Modern Service Management</li> <li>Secure Access/ZeroTrust</li> <li>High Availability/Security/Cost and Performance Advisory</li> <li>Secure DevOps ChatOps</li> <li>Service Testing</li> <li>Service Management</li> <li>Governance &amp; GPOPs Support</li> <li>Automation &amp; AI/ops</li> <li>Continuity &amp; Resilience</li> </ul>
<ul style="list-style-type: none"> <li>Quality Requirements</li> <li>Shift Left Testing</li> <li>Governance &amp; Standards</li> <li>Test Automation</li> <li>Compliance &amp; Audits</li> <li>Shift Right Testing</li> </ul>	<ul style="list-style-type: none"> <li>Security Architecture</li> <li>Access/Identity Management</li> <li>Application/Data Security</li> <li>Secure Infrastructure</li> <li>Secure Operations</li> <li>Compliance/risk Governance</li> </ul>	<ul style="list-style-type: none"> <li>Culture</li> <li>R/R Collaboration</li> <li>Alignment &amp; Autonomy</li> <li>Kanban Collaboration</li> <li>WIKI &amp; Teams Collaboration</li> <li>ChatOps Collaboration</li> <li>Feature Team &amp; SRE</li> </ul>	<ul style="list-style-type: none"> <li>Load Time</li> <li>Cycle Time</li> <li>Deployment Frequency</li> <li>Mean Time to Restore (MTTR)</li> <li>Change Fail Percentage</li> <li>Continuous Feedback</li> <li>Value Stream Mapping</li> </ul>

Continuous Planning

Continuous Integration

Continuous Delivery

Continuous Quality

Continuous Security

Continuous Operations

Continuous Collaboration

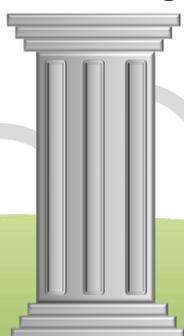
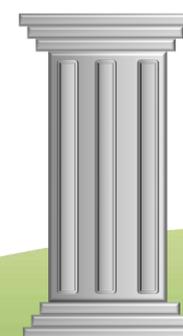
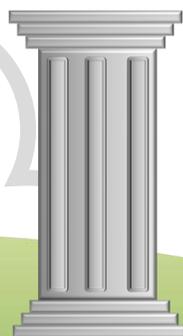
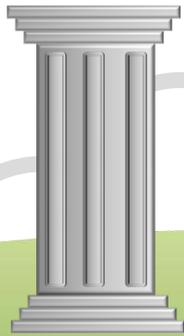
Continuous Improvement

### Culture

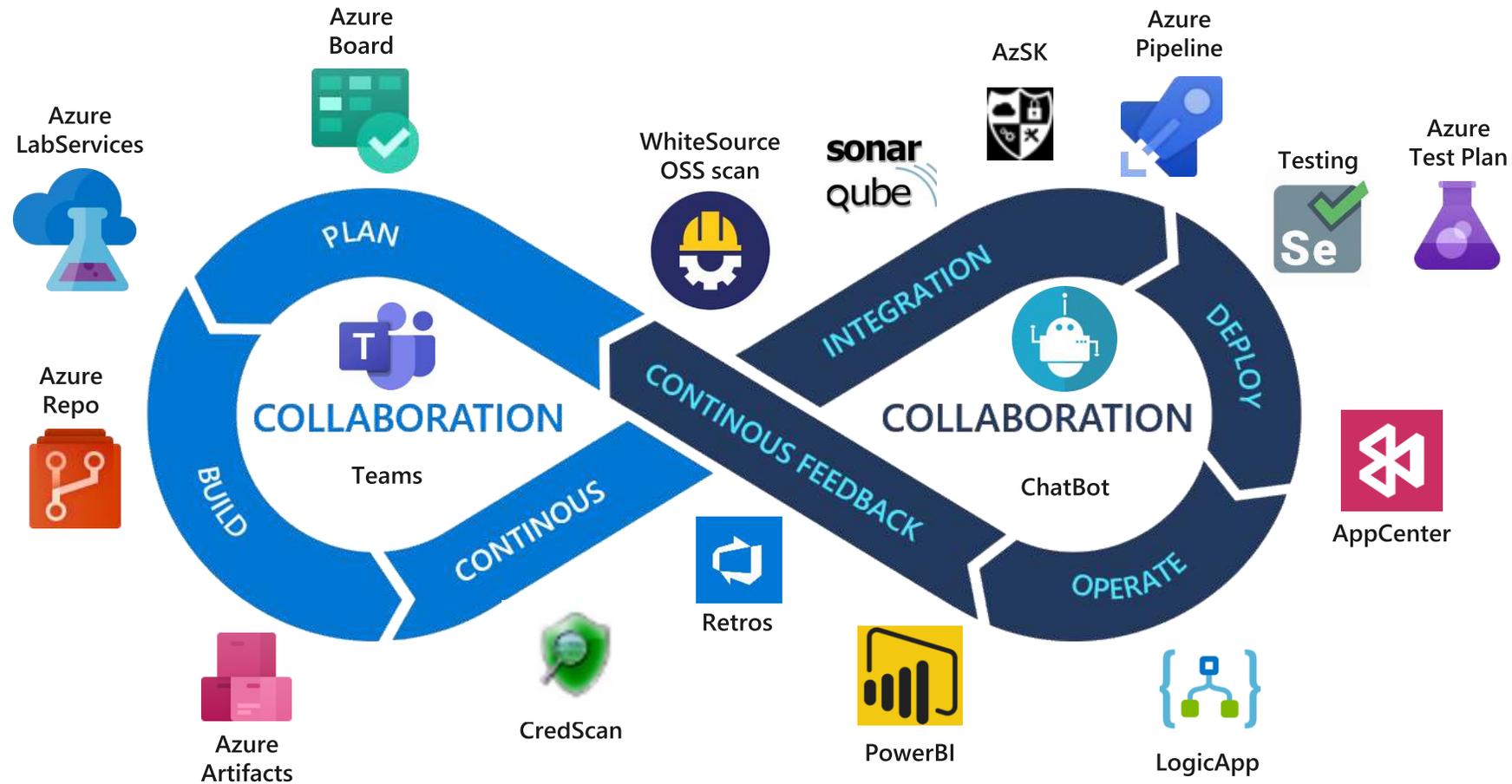
### Lean Product

### Architecture

### Technology

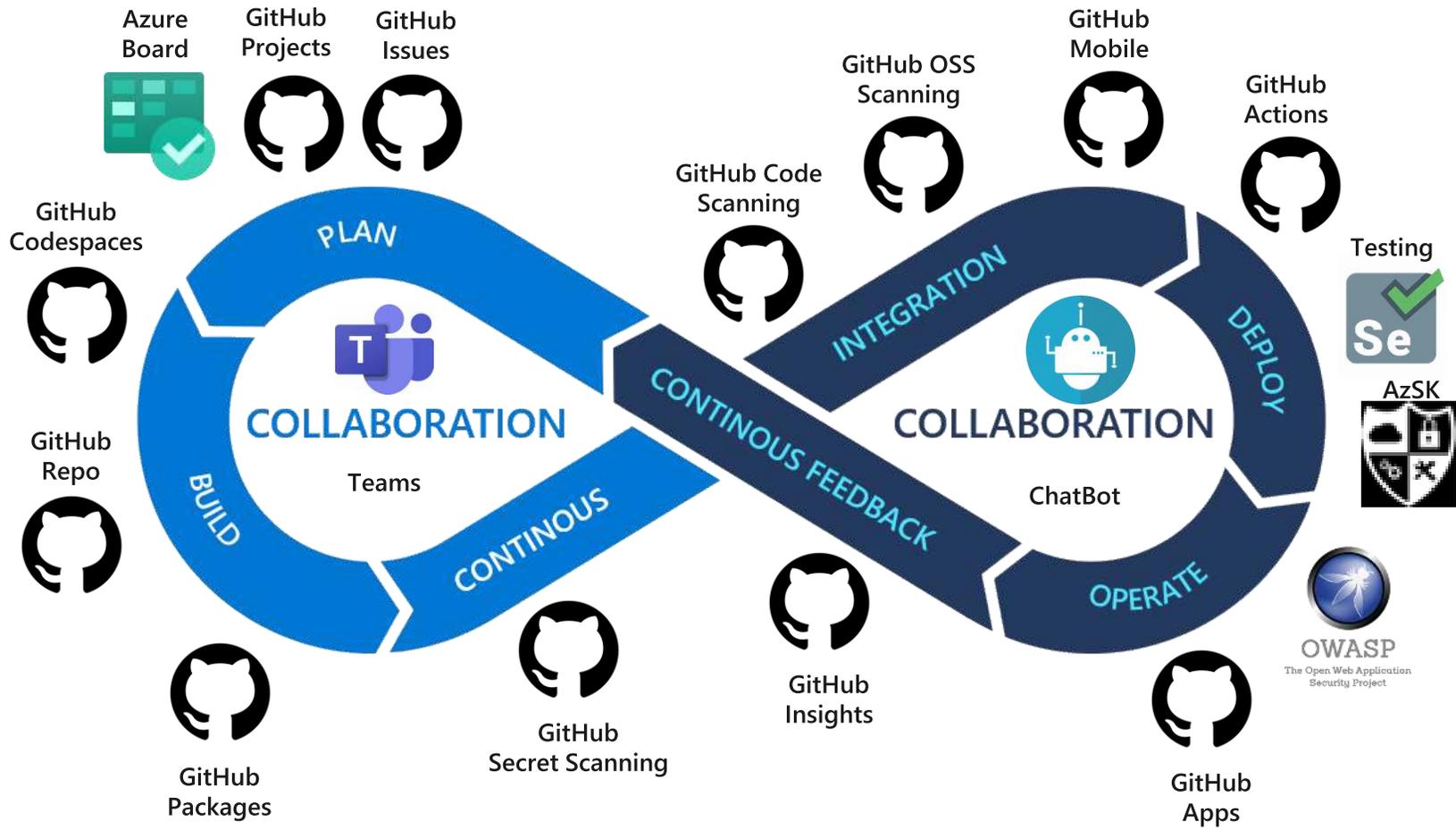


# Azure DevOps – Labs reference implementation





# GitHub- Labs reference implementation



More Information about



[Intro of DevOps Dojo - Azure DevOps Blog \(microsoft.com\)](#)

Do you want to hear more around  
**Agile / DevOps?**

Register here for our next Azure Operation Roundtable

["How to operate a Digital Product"](#)

15.11.2022 – 14:00 – 16:30

@Circle



["How to operate a Digital Product"](#)



# Thank you!

<http://aka.ms/MSDevOps>

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